GSAPP INCUBATOR

2015 - 2019

FOUR YEAR REPORT

COLUMBIA
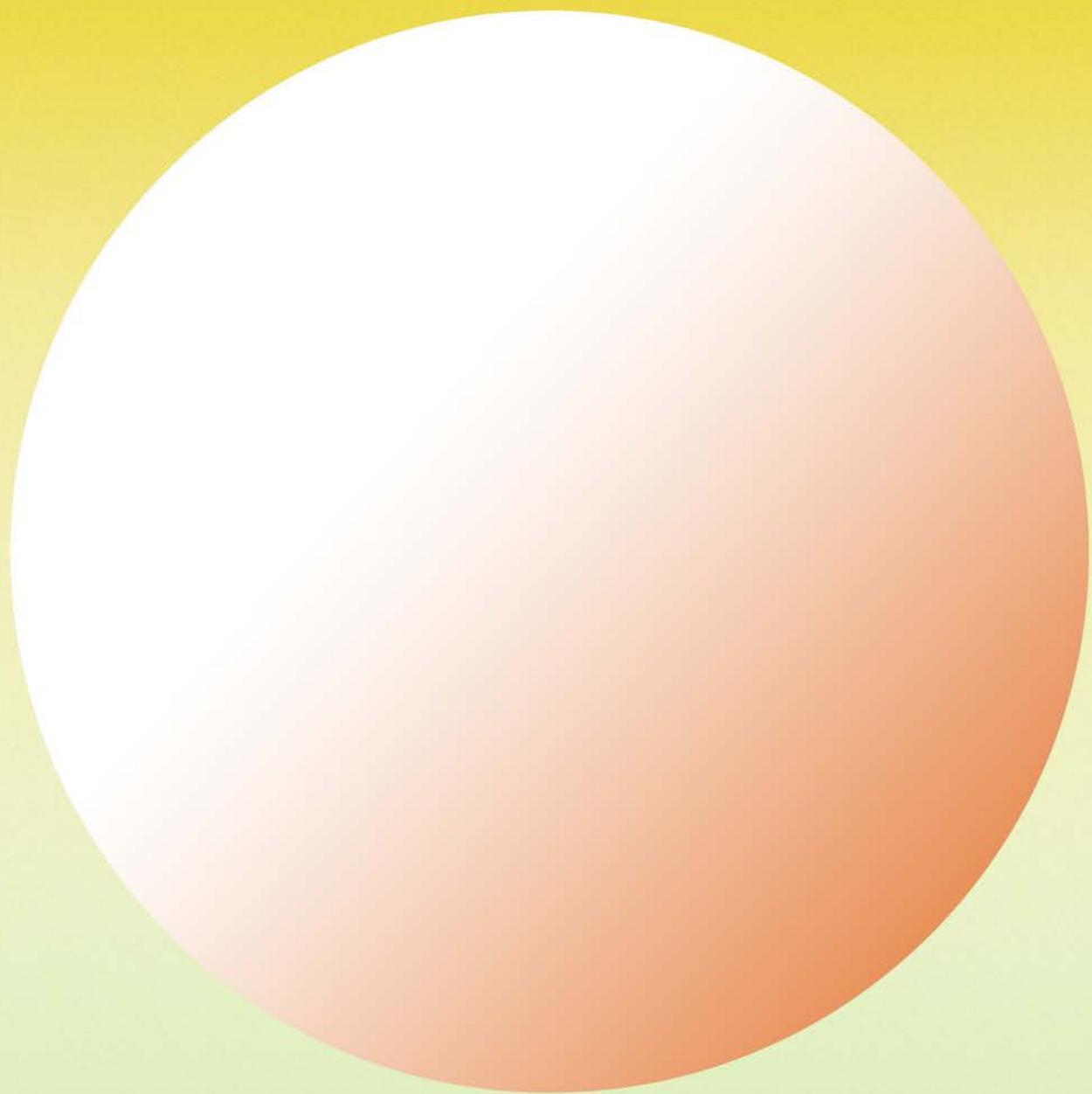GSAPP
INCUBATOR

Amale Andraos,
Dean, Columbia GSAPP

David Benjamin, M.Arch'05
Director, GSAPP Incubator

Agustin Schang, CCCP'15
Manager, GSAPP Incubator

Lisa Phillips,
Toby Evans Lewis Director,
New Museum

Karen Wong
Deputy Director,
New Museum

Stephanie Pereira
Director, NEW INC

The GSAPP Incubator, founded in 2014 by Dean Amale Andraos, is an initiative that provides recent graduates with a collaborative environment to explore new ideas and projects at the intersection of culture, technology and the city. It blends a professional setting and a culture of entrepreneurship with the communal creative energy and rigorous discourse experienced by students during their time at GSAPP. The program expands the territory between academia and the profession, and it allows members to share experiences and skills while building their professional networks and connecting to critical issues in New York and beyond.

Located in the heart of the downtown creative scene at 231 Bowery, the GSAPP Incubator is an anchor tentant of NEW INC. Founded by the New Museum in 2013, NEW INC is the first museum-led cultural incubator for art, technology, and design. A unique university-led initiative the GSAPP's Incubator spans multiple disciplines and draws on the strengths of the school, its faculty, the resources of the New Museum and NEW INC, and the proximity to Lower Manhattan's technology industry. Directed by Assistant Professor David Benjamin, the co-working space encourages discovery and open exchange among a diverse group of participants who are engaging in topics and interdisciplinary methods that expand the possibilities of architecture. It supports experimental and alternative modes of practice that encompass both research and production. During the first four years, member groups have developed a variety of cutting-edge projects involving virtual reality and digital technology, critical discourse and publishing, civic issues and public spaces, urban regeneration, emergency response, and more.

Jieun Yang
Habitat Workshop
(Member 2017-18)

Michelle Young
Untapped Cities
(Member 2016-17)

Lauren Johnson
QSPACE
(Member 2016-17)

Nile Greenberg
Our Co, NILE
(Member 2018-19, 2017-18)

Bika Rebek
Some Place
(Member 2016-17)

Marcelo López-Dinardi
(Member 2015-16, 2017-18)

Mustafa Faruki
theLab-lab for architecture
(Member 2017-18)

What makes the GSAPP Incubator unique?

JIEUN YANG: What's different about the Incubator compared to other coworking spaces is that there is enough of what I would call productive distraction. You're able to engage with others, and talk about random things and sometimes things that are related to what you're working on. That begins to inform your next steps, or maybe it might veer you off into a different direction that might turn out to be super interesting.

MICHELLE YOUNG: It's an incubator, but not in the traditional tech sense. There is a loose structure compared to other incubator spaces. But I think just by nature of being in a program and being around other projects, it was a real motivator to embark on some of the ideas that we had been mulling. The feeling that ideas were around us was really helpful. We progressed a lot in the one year that we were here.

GSAPP Incubator at NEW INC, 231 Bowery

What challenges confront architects and designers in defining their practice today?

LAUREN JOHNSON: Coming out of architecture school, the classic example is that you graduate and go work for a firm. This is your value as someone that's just out of school, and it's very low. I think what the Incubator gave us was people telling us that that was not true, that we had the potential to actually create something. I think it totally broke the mold, that after you graduate, you're the lowest on the totem pole, you're like an intern. There's a place for you to start here and then you can grow your own ideas and business.

NILE GREENBERG: It's difficult to be an architect today. I think it's really hard to work within the system. But at the same time I think it's our duty to attempt to work directly in these means and methods. The fact that a lot of our practices depend on both teaching or side jobs is an example of the weakening of the profession, that somehow being smart is exclusive from doing good architecture. That somehow you have to operate in different mediums to accomplish what we're supposed to be doing in a single medium. Personally I'm trying to work really hard to find one way of making architecture that fits both ways of thinking.

BIKA REBEK: I feel like I am an architect and I do architecture and I have an architecture firm, so I actually think not so much that we're doing something outside of architecture, but that architecture is changing or has to change. So I would actually change the definition of architecture according to what we do rather than the other way around.

JIEUN YANG: I think the multiplicity and plurality is actually beneficial for me. I agree with the idea that we are architects and we're not sociologists, so we should try to solve the problem with what we know and the tools that we're really good at. But I think that's where the opportunity for collaboration comes in, as long as we acknowledge that we alone cannot solve the problem. But I think the intent of wanting to participate in that conversation is a very important positive direction.

LAUREN JOHNSON: I think for us too we're not just doing research on queer theory or we're not just doing advocacy or social justice work, but we consider ourselves a design practice as well. We try to ground everything we do in architecture and design because those are our backgrounds and we try not to step too far outside of that mission. So with every project we do, our goal is to create actual design and design resources as to not overstate our expertise. We're not health professionals, but we know how we can create space or tools for designers to be better advocates.

What opportunities lie ahead for the future of the GSAPP Incubator?

NILE GREENBERG: The Incubator has been a really useful experience. It's helped me undertake a new pivot in my practice and helped me articulate a lot of the issues which contemporary practice has, to not only understand those positions, but take a stand and attempt to improve conditions. I think that GSAPP needed to expand its scope in a really dramatic and exciting way. It actually had to expand the institution into professional practice, and that is a huge strength and a gigantic bonus to GSAPP alumni. It's also telling of a general weakness in our education system. But I think that's good that we're recognizing that and seeing a way to think about it in a different way that may improve the future of institutions and academic education.

MARCELO LÓPEZ-DINARDI: I hope for the Incubator to keep pushing and to be a lot riskier than any other space. This should not only be limited to the idea of a space for coworking. In that case, there might be a more inclusive model of selecting people so that there are more people in the space. I think it's a great opportunity to actually also work on the spacial dynamics to keep enhancing our definitions of what architecture is.

MUSTAFA FARUKI: I have different opinions depending on the day. Sometimes I'm more for a WeWork model, where we'd open the membership from fifteen to sixty, and it just becomes a place where if you're a recent GSAPP graduate, you can come and go. It becomes a beehive of activity. Or a different type of model might be where it's almost like the Independent Study Program at the Whitney Museum, and it's like a reading group where we all get together and talk about things and support each other. But I think the most important thing is that there's a vision and an agenda, and that the Incubator has to be true to that.

Excerpted conversations from 2017 with Paul Makovsky and 2018 with Michelle Young the "GSAPP Incubator Roundtable" episodes of the GSAPP Conversations podcast series. More information: arch.columbia.edu/conversations

QSPACE (2016-2017 member) is a platform for research projects by students and professionals working on queerness in the built environment.

2018 -2019

17 PROJECTS

✓✓✓✓✓✓✓✓✓✓ Design
✓✓✓ Social Impact
✓✓✓✓✓✓ Research
✓ Activist/Non-Profit
✓✓✓✓✓ Exhibition/Curatorial
✓ Materials
✓ Speculative Design
✓✓✓ Publication/Editorial
✓✓✓ Technology

31 MEMBERS

25 GSAPP ALUMNI
M.Arch (13), AAD (6), CCCP (1), UP (1), HP (3), MSRSED (1)

'00 -'18 GRADUATION YEARS

41 MEMBERS

28 GSAPP ALUMNI
M,Arch (22), AAD (3), CCCP (1), UP (1), HP (1)

'04 -'17 GRADUATION YEARS

2017 -2018

17 PROJECTS

✓✓✓✓✓✓✓✓✓✓ Design
✓✓✓✓ Social Impact
✓✓✓✓✓✓✓✓ Research
✓✓✓✓ Activist/Non-Profit
✓✓✓✓ Exhibition/Curatorial
✓ Consultancy
✓ Restoration
✓ Speculative Design
✓✓ Publication/Editorial
✓✓ Technology

2016-2017

14 | PROJECTS

√√√√√√√	Design
√√	Social Impact
√√√√√√	Research
√√	Activist/Non-Profit
√√√	Exhibition/Curatorial
√√	Consultancy
√	Speculative Design
√√√√√√	Publication/Editorial
√	Technology

33 | MEMBERS

24 | GSAPP ALUMNI
M.Arch (13), AAD (3), CCCP (5), UD (1), UP (1), MSRED (1)

'07 -'16 | GRADUATION YEARS

26 | MEMBERS

18 | GSAPP ALUMNI
M.Arch (12), AAD (5), CCCP (1)

'08 -'15 | GRADUATION YEARS

2015-2016

11 | PROJECTS

√√√√√√√	Design
√√	Social Impact
√√√√√√	Research
√	Activist/Non-Profit
√√	Exhibition/Curatorial
√	Consultancy
√	Speculative Design
√√	Publication/Editorial
√	Technology

Programming for the Incubator includes public events, conversations, and professional workshops with alumni and guest from around the world. Additionally, Incubator members create programming for current students, which bring their experiments, learning, and professional networks back to the School. The Incubator is an extension of the studio culture of collaboration, creativity, critique, and discourse at Columbia GSAPP.

NEW INC Winter Demo Day

1.22.2016

Demo Days showcase the breadth of NEW INC's community and the various art-meets-tech interpretations our members have dreamt up: immersive theater and dance productions; virtual reality environments; new takes on the experience of memory; platforms for creative collaboration; art projects that investigate our relationship to the internet and digital networks; collections of better-designed gadgets; and more.

XIN WANG
Presented SMRTPARKING, an app and a real time on-demand parking spot reservation tool for drivers in mega-cities with limited parking resources.

DONG-PING WONG
Presented +POOL, the initiative to build the world's first water-filtering floating pool in the East River.

PechaKucha Night Brooklyn + GSAPP Incubator at NEW INC

4.9.2016

The inaugural group of GSAPP Incubator present the first six months of their work. Introduction by David Benjamin

Participating Presenters:
A-frame
Christina Badal, Consortia
 : [Pronounced Colon]
Forrest Jessee
Dimitri Kim

Hana Petrik & Martin Kropac
Marcelo López-Dinardi, A(n) Office
Nikolay Martynov, Kosmos
George Valdes, IrisVR
Xin Wang

How to Put the Work Out There Sessions

These sessions focus on different architectural project strategies. Bringing together professionals from architecture, design, culture and media, the guest speakers discuss how to define objectives, and create feasible working plans. By conceptualizing themes and ideas, considering audiences and channels, and sharing guidelines and inputs, speakers and current Incubator members join in a collaborative workshop to support the development of and participation in future projects. The series was organized and moderated by Agustin Schang.

Session 1: Communicating
2.1.2017

Matt Shaw, Senior Editor, The Architect's Newspaper
Daria Pahhota, Head of Communications, BIG-Bjarke Ingels Group
Jesse Seegers, Digital Editor, Columbia GSAPP

Session 2: Organizing, Submitting, Curating
3.15.2017

Carlos Mínguez Carrasco, Associate Curator, Storefront of Art and Architecture
Vere van Gool, Associate Director, IdeasCity, New Museum
Juan Mosqueda, Founder, Chamber Gallery

Session 3: Strategy
4.25.2017

George Valdes, Former Columbia GSAPP Incubator member and Built-In: The Architecture and Entrepreneurship Meeting founder.
Iben Falconer, Columbia GSAPP Director of Strategic Initiatives
Kara Meyer, +POOL Deputy Director

Session 4: Strategy II - Project Management
6.7.2017

Dan Taeyoung, Co-Founder, Prime Produce, Adjunct Assistant Professor, Columbia GSAPP
Julia van den Hout, Founder, Original Copy
Moderated by Christopher Barley, Co-Founder, Consortia

Space & Place in Storytelling

5.15.2017

As audio and video storytelling becomes more sophisticated, what is the potential for architecture and design? Could new media and technologies become the catalyst for a new type of design communication? Or even push us away from narratives centered around the architect-as-genius and (finally) towards the lived experiences of users?

James Taylor-Foster, European Editor-at-Large, ArchDaily
Vanessa Quirk, Web Editor, Metropolis
Shumi Bose, Senior Lecturer, Central Saint Martins
Guglielmo Mattioli, News Assistant, New York Times Daily 360

We Won't Build Your Wall

5.1.2017

QSPACE + AFRAME + GSAPP Career Services

The first Columbia GSAPP Social Justice Career Symposium. Participating organizations: DSGN AGNC + The Architecture Lobby, General Economy, F-Architecture, Hester Street Collaborative, Institute For Public Architecture + NYIT, NEW INC at the New Museum. NYC City Planning and Urban Design Forum, Van Alen, and QSPACE

Built-In: Proactive Marketing Workshop

6.22.2017

One of the least discussed aspects of Architecture is the way in which clients are found, nurtured, and ultimately acquired. While other industries have developed clear strategies for growth vis a vis technology, architecture firms have yet to take advantage of easily accessible data and technology. How can you and your team take advantage of new marketing strategies via the web, social media, and data collection?

In this two-hour workshop, we will develop a broad understanding of digital marketing and business development by learning concepts and mental models whose applicability will endure even as specific technologies and implementation procedures change. The goal here is to clearly unpack your business' specific growth formula, that is to say, what key metrics should you focus on in order to grow your business.

Organized by Built-in: The Architecture and Entrepeneurship Meetup

GSAPP Debates at IdeasCity New York

8.26.2017

IdeasCity is a civic platform of the New Museum in New York that starts from the premise that art and culture are essential to the future vitality of cities. In 2017 it included series of topical discussions organized by the GSAPP Incubator at Sarah D. Roosevelt Park in the Lower East Side.

Architecture vs Policy with Gabby Printz and Justin Garrett Moore
Architecture vs Community with Benedict Clouette and Alejandra Navarrete
Architecture vs Funding with Dong-Ping Wong and Naomi Hersson-Ringskog
Architecture vs Media with Bika Rebek and Lindsey Wikstrom
Architecture vs Education with Marcelo Lopez Dinardi and Violet Whitney

Incomplete City: Phu Hoang and Rachely Rotem

11.20.2017

Phu Hoang and Rachely Rotem, GSAPP alumni and co-directors of the cross-disciplinary studio MODU, will discuss contradictions from their yearlong Rome Prize fellowship at the American Academy in Rome:

Weather is the same as time. A table for eating can become an indoor city. An incomplete structure should remain unfinished. Collective work is inseparable from individual learning.

These discoveries, with their resulting projects, reframes MODU's work connecting humans, cities and nature(s).

Forms of Aid: Architectures of Humanitarian Space

11.30.2017

Authors Benedict Clouette and Marlisa Wise, in conversation with Felicity Scott and James Graham.

Forms of Aid, a recent book by Benedict Clouette and Marlisa Wise, examines the urban and architectural consequences of international humanitarian operations. Throughout the world, contemporary humanitarianism has engendered new urban forms through the convergence of non-governmental actors with economic globalization and security interests. Humanitarian space is a territory that exceeds national boundaries but nonetheless produces highly localized effects in the cities and regions that it temporarily incorporates.

Architecture and/or the City

12.5.2017

Nahyun Hwang and David Eugin Moon of N H D M will present selected recent work of their practice, research/ teaching initiatives, and will discuss the agency and opportunities of architectural propositions in considering the new meanings and formats of collectivity in the contemporary milieu

Critical Happy Hour

Critical Happy Hour is a series of events that examines how design thinking and critical discourse can create change. Hosted by QSPACE and F-Architecture CHH examines how design thinking and critical discourse can create change.

2.23.2017

We have reached out beyond the field of architecture to artists, teachers, and technologists to discuss how activism can be designed to inform our actions and events moving forward. The conversation will lead to a concrete political action that can be completed by participants. We wrote postcards to legislators on topics that come up during the conversation. The conversation will be led by Taeyoon Choi, Stephanie Dinkins, and Fei Liu and Francis Tseng of Public Science.

4.17.2017

This event is a working dialogue with f-architecture collaborative, QSPACE, and AIA New York to inform participants about practices in design advocacy.

The exchange will address how designers can affect change as members of, or in association with, the AIA. We will review several active AIA advocacy projects at the federal, state, and local level, such as the National Design Services Act (loan forgiveness for recent design school graduates), the 80×50 task force (working with the city to reduce carbon emissions and to influence policy for greener buildings,) and the role of design in the city's new initiative to build 90 homeless shelters. We will also debate the political and professional relevance of licensure.

5.22.2017

Activism in the academy - Although accomplishing anything outside of "studio work" can seem unfathomable, student activist groups at GSAPP have prioritized political action this year, responding to the election with protest and calls for fellow students to question and articulate their values as architects. The CHH team has convened QSAPP, A-Frame and GSAPPXX to lead a conversation about the impact of the election on their individual and collection goals both within the studio and beyond, particularly as many of them move into professional practices.

GSAPP Incubator: Design and Entrepreneurship

11.3.2017

Current and former members of the GSAPP Incubator discuss the work that they have undertaken within the school's initiative to support recent alumni developing experimental new work. Functioning as a platform for entrepreneurship and expanded modes of practice, the GSAPP Incubator located at NEW INC is a launch pad for new ideas and projects about architecture, culture, and the city.

Liz McEnaney, Executive Director, SS Columbia Project
Alejandra Navarrete Llopis, Principal, Nami Studio, and Visiting Assistant Professor, Pratt Institute
Lauren Johnson and Ryan Day, Co-Founders, QSPACE
Bika Rebek, Principal, Studio SibilaSoon, and Adjunct Assistant Professor, GSAPP

In conversation with
David Benjamin, Assistant Professor and Director, GSAPP Incubator
Dominic Leong,, Adjunct Assistant Professor, GSAPP
Tei Carpenter, Adjunct Assistant Professor, GSAPP
Karen Wong, Deputy Director, New Museum, and Adjunct Professor, GSAPP

Sean Anderson: Thinking Machines: Art and Design in the Computer Age, 1959-89

1.23.2018

For the first GSAPP Incubator Open Sessions on expanded modes of practice we invited Sean Anderson to share the research on his latest exhibition at MoMA: Thinking Machines: Art and Design in the Computer Age, 1959-89. Drawn primarily from MoMA's collection, the exhibition brings artworks produced using computers and computational thinking together with notable examples of computer and component design. The exhibition reveals how artists, architects, and designers operating at the vanguard of art and technology deployed computing as a means to reconsider artistic production.

Towards Openness Book Launch

2.21.2018

Li Hu and Huang Wenjing of OPEN Architecture

Drawn from keen observation of the rapidly changing social economic landscape of China, and using OPEN Architecture's projects as case studies, Towards Openness is a symphony of seven built projects and six idea chapters that are interestingly interwoven to offer an in-depth examination of OPEN's unique practice and the critical thinking underlying its work.

OPEN is a passionate team of designers, collaborating across different disciplines to practice urban design, landscape design, architectural design and interior design, as well as the research and production of design strategies in the context of new challenges.

Cassim Shepard - Citymakers: The Culture and Craft of Practical Urbanism

3.6.2018

In Citymakers, Cassim Shepard offers a vivid survey of how urbanism today is no longer the domain of just planners, politicians, and power brokers removed from the effects of their decisions, but an array of citizens working at the vanguard of increasingly diverse practices, from community gardeners to architects to housing advocates. Moderated by Michelle Young, former Incubator member and founder of Untapped Cities.

Future of Alchemy 1.0: Panel Conversation on Material Culture & Entrepreneurship

3.22.2018

Future of Alchemy engages the instrumentality of digital entrepreneurship with GSAPP's consideration of the material world across scales. It compares Silicon Valley's singularity to the philosopher's stone and draws conclusions about the prevalence of material culture. An expanded definition of design, along with three propositions on new forms of material and digital exchanges will guide our journey.

If material intelligence is the final aspiration of digital pursuits, is it not paradoxical that it is currently driving us into a state of material confusion so complex it seems beyond repair? Carbon emissions, ocean gyre garbage patches, hunger, natural disasters, water shortage, the list of chaotic material dispositions goes on. Can the engine of the singularity be re-oriented to sublimate today's material disposition?

Future of Retail Amir Zwickel, Co-Founder Co-NY
Future of Waste Danielle Joseph, Closed Loop Ventures
Future of Currency Mike Goldin, Leed Engineer at ConsenSys
Panel Conversation Aniruddh Jain, Valerie Lechene, Moderators

Organized by A-Frame.

Audio performance by Karin Weston.

GSAPPXX Presents BuildYourself Workshop

3.23.2018

Facilitated by Mia Scharpie, an award-winning designer and women's advocate, this 2.5-hour workshop will create a highly personal space for participants to share with others what being more ambitious about their career goals would mean for them—and to be witnessed in aiming higher. Through peer learning, interactive activities, group discussion and planning, participants will set next-level career goals for themselves and learn practical strategies for achieving them, marshaling the support of others.

This event is organized by GSAPPXX in partnership with the GSAPP Incubator. GSAPPXX events serve to create dialogue around issues of representation, gender, and access in the fields of design, planning, and real estate by elevating women's voices. While being geared toward women, this workshop is open to current students and GSAPP alumni.

Contemporary Cities: Urban and Architecture Practices about Latin America

4.11.2018

The panel discussion Contemporary Cities: Urban and Architecture Practices About Latin America will feature contemporary readings and examples of current cities of Latin America. Academics, researches, and practitioners will join in a conversation on public space, informality, planning, and spatial practices around design, and policy in Latin American cities. This event is co-organized by Columbia GSAPP Incubator and Americas Society in connexion with the exhibition The Metropolis in Latin America, 1830–1930.

Marina Correia Principal, Marina Correia Architecture Studio
Alejandro De Castro Mazarro, Columbia GSAPP Adjunct Assistant Professor
Mecky Reuss, Principal, Pedro & Juana
Alejandra Navarrete LLopis, Principal of Nami Studio
Marcelo Lopez Dinardi, Principal of Marcelo Lopez Dinardi Studio

GSASPP Incubator Open Sessions

Writing the Record: Women in American Architectural History

4.23.2018

Women's absence from accounts of American architectural history has been a longstanding problem. In 2017, Pioneering Women of American Architecture, a web-based resource sponsored by the Beverly Willis Architectural Foundation (with support from the NEA), was launched with the goal of documenting and publicizing women's contributions to the built environment in the U.S. Project co-editors Mary McLeod and Victoria Rosner, together with contributor Gabrielle Esperdy, will talk about their work on this timely project and the challenges of writing women back into American architectural history.

Moderated by Gabrielle Printz, Rosana Elkhatib, and Virginia Black former Incubator members and founders of the feminist architecture collaborative.

Sally '95's Map
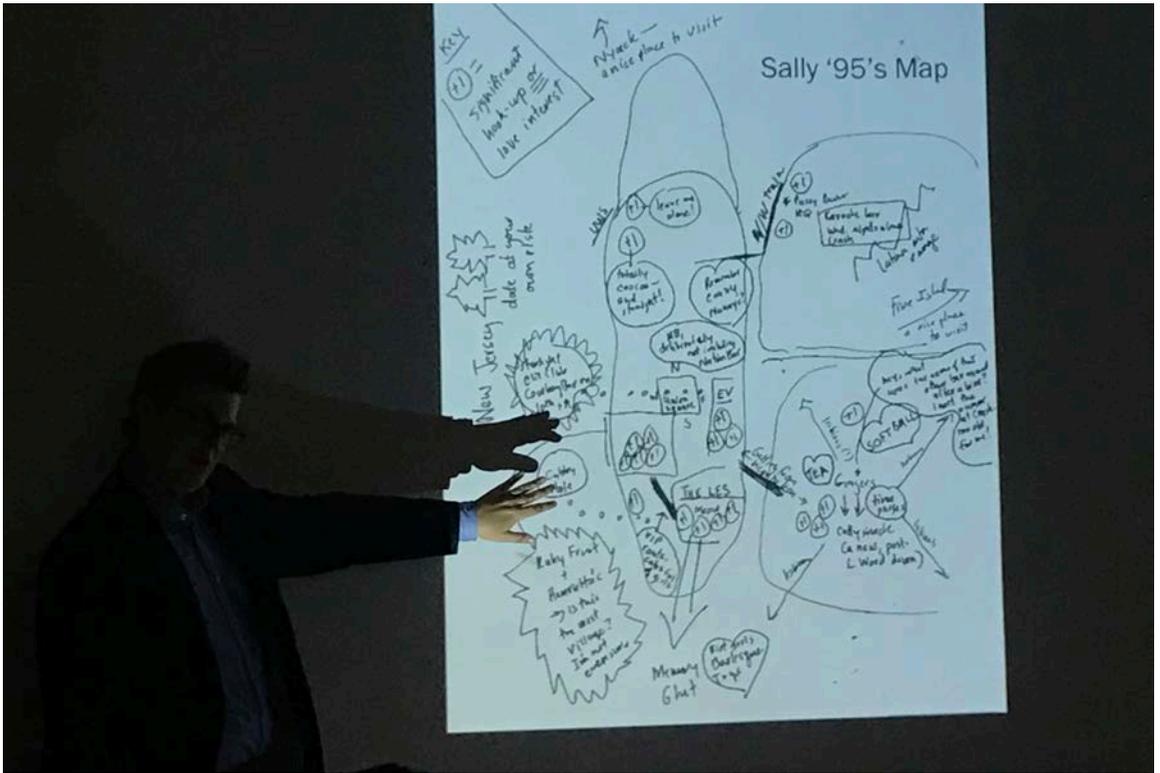
Making Space for Intersection

6.11.2018

What role do gender and sexuality play in the preservation, design, and management of urban space today? Debates regarding gender-specific bathroom use and housing discrimination based on sexuality (among others) call forth architectural responses. And more public displays of solidarity with LGBTQ+ people, be they monuments or historic designations, require the intervention of planners and designers alike. But pinning questions of the public good — access, inclusivity, respect, and safety — to the needs of more specifically defined groups, however expansive and porous their definitions may be, doesn't come without challenges. As designers and urbanists engage with LGBTQ+ identity, Intersections, a special series on Urban Omnibus, asks what is motivating their work, what it means, and who it is for. The projects investigated here highlight the challenges of working in and with LGBTQ+ identity today, and teach us about the potentially powerful effects of public work with a personal touch.

Jacob R. Moore, Curator and Editor
Jen Jack Gieseking, Urban Cultural Geographer
Oscar Nuñez, Community Education Program Manager, The Center for Urban Pedagogy, Resident DJ Papi Juice
Marty Wood, Writer and Architecture Critic, Former Incubator Member

This event is co-organized by Columbia GSAPP Incubator and Urban Omnibus, a publication of The Architectural League of New York.

2018 -2019

A+A+A

Andrea Chiney, M.Arch '18
Arianna Deane, M.Arch '18
Ashely Kuo, M.Arch '18

A+A+A is Andrea Chiney, Arianna Deane, and Ashely Kuo. As a team, they are interested in work that is fun, accessible, and grounded in the social impact of design through a community-driven approach. A+A+A is passionate about pursuing projects that bring agency to underserved communities. They look forward to developing a practice of process-based architecture that is both socially responsible and economically sustainable. Ultimately, A+A+A is interested in small interventions that create a large impact by enlivening everyday experiences.

Architecture and Advocacy

Farzin Lotfi-Jam, AAD '11
Caitlin Blanchfield, CCCP '14

A&A

Architecture and Advocacy (AAA) is a not-for-profit design, research, and media practice founded by Caitlin Blanchfield and Farzin Lotfi-Jam. Understanding architecture as a representational and analytical tool often leveraged to the benefit of both clients and developers, AAA proposes a model by which architectural practitioners can direct their services towards the communities, coalitions, and causes they want to support. Operating through partnership and collaboration, AAA directs architectural knowledge and practice to social and political urgencies by allying with grassroots and activist organizations in spatial advocacy projects—from tactical media campaigns, to drawing sets, to white papers. Initial ventures include an audit of predatory eviction tactics used by New York City landlords and an investigative report into the contracted companies participating in the creation of migrant detention facilities on the US-Mexico border.

Blanchfield and Lotfi-Jam's work has received support from the Graham Foundation, the Architectural League of New York, Akademie Schloss Solitude, and the Onassis Foundation, their co-authored book, Modern Management Methods, will be published by Columbia Books on Architecture and the City next year.

DUO: A Memory Care Project

Yung-Yi Juliet Chou, HP '00

DUO (Datalink to Unobstructed Observations): A Memory Care Project proposed by Yung-Yi Juliet Chou (MS.HP and PhD in Cognitive Psychology), founder of glyfeinLab, aims to demonstrate what/where to extract new ideas from old knowledge through numerous persistent observations of mundane activities in the human mind. At the GSAPP Incubator, DUO will develop a neural network decision support system that helps connect laypeople with architects, preservationists, and conservators alike to answer some fundamental questions concerning judgment and measurement in good design in public/private spaces. For example, what is a timeless way to preserve sites/buildings? What kind of added value can crowdsourced knowledge from different perspectives (professionals vs. laypeople) provide on evolving preservation concepts and treatments? How do we map emotions and sensations in the memory structure of places?

glyfeinlab.net

Epic Architecture: The Book of Sins

Cristina Goberna Pesudo, AAD '09

Taking Bertolt Brecht's Epic Theatre as primary reference, Epic Architecture aims to encourage architects to address current polemical issues from the discipline, the city, and beyond. The idea is to create and explore architectural artefacts that do more than resolve problems and render them visible, more than show good intentions. To explore artefacts that raise questions that instead of being pragmatic are designed to create an estrangement effect, that is, moments of revelation that will transform their users into critical observers of architecture and reality. The Book of Sins is a project that explores architecture traditionally associated with the seven deadly sins (lust, greed, sloth, envy, gluttony, wrath, pride), a collection of typologies that have been systematically overlooked by the discipline due to their historical bad reputation. The Book of Sins is also an initiative that vindicates the construction of desire in architecture as a driving force for design, giving special attention to the technologies of negotiation that these spaces develop in order to relate to their users and the urban environment.

Image: The Book of Sins: Tokyo's Love Hotels

www.fakeindustries.org

Lil' Icon

Rajiv Fernandez , M.Arch '10

Rajiv Fernandez illustrates icons and publishes them in themed sets, most notably by city. They are playful representations of the places we find ourselves and experience. He is currently developing two books on new architectural icons and the NYC subway system. He is experimenting with product development through means of technologies such as laser cut and 3D printing. In his children's book, Baby to Brooklyn, he illustrates how structures and buildings can be viewed from different perspectives.

www.lil-icon.com

Laura Gonzalez Fierro +ADD

Laura Gonzalez Fierro, AAD '08

Image: Manoela Medeiros, Fronteira [Frontier], 2017. Excavation on wall and coating.

+ADD's line of work is anchored on the understanding of the built environment as a physical and cultural landscape with material and social repercussions. Reacting to aspects of place, time, function, and client goals we place materials and methods of construction above formal assumptions. The studio aims to identify and employ relevant crafts and technologies, through an ongoing research complemented by the built work, which provides a three dimensional laboratory that cannot be represented through other methods. In this context, aspects like functionality and efficiency are given priority over design theory, ensuring a successful physical experience. Good design should be forceful but not imposing; it should both structure and improve lives. Good design should possess tenacity but must also transcend that determination to enrich the human experience. Our objective is to understand our clients' needs, apply our knowledge in construction and fabrication, and pay attention to details to discover new approaches toward design. Laura Gonzalez Fierro's practice is complemented by built projects from the studio and research and proposals from the Lab. For the last decade they've been consistently involved in both aspects with the ambition to bring them together, rethinking architecture's frontiers in the physical environment and in relation to other disciplines.

www.plusadd.org

Granha: Workspace and Wellness Resorts

Stephen Sanchez McEvoy, MS RED '16

Granha is fundamentally grounded in two things: the way technology is transforming collaboration in the workplace and changing attitudes towards work and life integration. In the next five years, organizational changes will dramatically alter company's real estate requirements. For companies, providing flexibility for where, when, and how work happens will be critical in attracting the best talent. Granha is developing a new typology of real estate, combining the design and services you'd find in a "Googleplex" style office (collaborative workspaces, quiet areas for deep thinking, and amenities focused on employee experience) with wellness resorts on the

outskirts of major business hubs. We want to create new spaces where today's urban workforce (employees, freelancers, entrepreneurs, and creatives) can be productive but also removed enough in nature that they break from the stress of their everyday routine and replace it with a sense of wellness, wellbeing, and community.

www.granha.co

Housing India

Ramya Ramanathan, UP '18

Housing India is a fortnightly blog, which delves into the existing housing policies of India. Taking each policy at a time, this blog aims to suggest ways in which these policies can be made more efficient to make room for more quality, affordable homes in India. The vision that is the driving force behind this blog is providing each Indian with a place to call home. Combining in-depth policy analysis with gripping visuals, the blog targets a diverse range of people, cutting across language, culture, and socio-economic standing. The end product is a feature article that conveys the current housing scenario in the country, and the ways in which it can be improved ahead of the general elections in 2019.

Knitknot Architecture

Diana Cristobal, AAD '13
Alfonso Simelio Jurado, AAD '13

After the recent riots and political instability in Nicaragua, the Knitknot Architecture collective has begun researching earth construction techniques that aim to assist in building schools in rural areas of Managua. Knitknot's current research project, From prototype to type. A Building-Manual for collaborative design, aims to merge collective thinking with an investigation of construction systems, materials, and practice organization. It also works to improve upon the

earthbag construction techniques that were used in El Jicarito School, taking into account the lack of accessible construction materials and tools, and incorporating more efficient responses to earthquake risks. With the economic support of Pratt Institute's Faculty Development Fund, Knitknot will test some of the manual's propositions. By Spring '19, Knitknot will build an earthbag structure to help raise awareness about the current deadly protests in Nicaragua, and fundraise for the NGO Seeds of Learning, the organization responsible for constructing El Jicarito School.

www.knitknotarchitecture.com
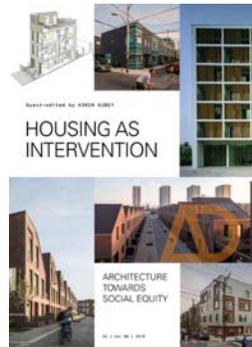

Karen Kubey

Karen Kubey, M.Arch '09

Image: copyright John Wiley and Sons Ltd

Karen Kubey is an urbanist and architectural educator specializing in housing and health. She co-founded the Architecture for Humanity New York chapter and New Housing New York, and was the first executive director of the Institute for Public Architecture. Karen guest-edited the July/August 2018 volume of Architectural Design (AD), Housing as Intervention: Architecture towards Social Equity, and has recently led a series of projects that address social equity through design in partnership with the New York City Department of Health and Mental Hygiene, Department for the Aging, Housing Authority and Public Design Commission. While in residence at the GSAPP Incubator, Karen will further develop her practice toward the goal of ending racial and economic disparities in health in New York City. Amidst appalling health disparities and dwindling public support for well-designed housing, Karen can think of no more urgent issue in architecture than asserting our discipline's value in the realm of public health.

www.karenkubey.net

Emily Oppenheim and Sharon Leung

Emily Oppenheim, M.Arch '16
Sharon Leung, M.Arch '16

Architecture Unseen is an initiative founded by Emily Oppenheim and Sharon Leung. Their work and research address various building typologies that emerged during the first half of the 20th century. The research project is positioned on the periphery of architectural discourse, at the intersection of established fields of the profession of architecture. It focuses on the history and reasoning behind the tower typology, widely rejected in major cities across Europe while embraced in America during the same era. The work will investigate building systems, such as air conditioning, as a transformative force of modern architecture.

Moment Architecture / ReDO Terminal

Joseph Brennan, M.Arch '13

Moment Architecture (MO.A) is an integrated design and architectural technology practice based in New York City. Founded by Joseph Brennan and Michael Curwood in 2017, MO.A seeks to part ways with endemic inefficiencies within the industry. By leveraging responsive analytics, BIM, complex financial algorithms, and socially-oriented design, MO.A is able to offer its partners superior outcomes, processes, and quality.

They are currently developing the beta version of their first product, ReDO Terminal. ReDO Terminal combines the initial zoning and financial analysis aspects of the real estate acquisition process into a single, easy-to-use, web-based application. This application visualizes geometric and financial data instantaneously, measures thousands of scenarios against each other, and provides the most profitable development solution in a matter of seconds.

www.momentarc.com www.getredo.com

Our Co

Marlisa Wise, M.Arch '11
Benedict Clouette, M.Arch '11
Nile Greenberg, M.Arch '16

Our Co is a cooperative design practice with expertise in design strategy, architecture, urban design, graphic design, fabrication, research, and communication. Our Co's participation in a project can be specific to a phase or specialty, working anywhere from concept to completion with an expanded network of collaborators and partnerships. Uniquely adapted teams are assembled to the demands of each project, allowing the cooperative to undertake complex work requiring a diverse range of knowledge while retaining the agility, value, and responsiveness of a small office. Our Co's organization as a cooperative aims to support equity, shared ownership, and collaboration at a time when power is more often designed to be centralized and exclusionary. Our Co:Melissa J Frost; Marlisa Wise, RA; Benedict Clouette; Nile Greenberg

NEW YORK / LOS ANGELES / PHILADELPHIA

Galen Pardee

Galen Pardee, M.Arch '16

Galen Pardee is a designer, educator, and researcher living in New York City. His research and design explores the issues of character and placemaking, as well as the cultural and political forces that shape architectural and urban practice. The project Territories of Territory Extraction explores the Singapore Strait: a unique pressure point in the international sand trade, an area

where economics, environmentalism, and geopolitics are made manifest through architecture. Singapore is the largest global importer of sand, using aggregate for landfill, infrastructure, and cultural projects to maintain the city-state's standard of living and international influence. As sand miners dredge islands beneath the waves, national borders are being re-drawn wholesale, with economic, spatial, and political aftershocks on both sides of the ledger. Singapore's tale should be precautionary. Territories of Territory Extraction examines a future that has arrived ahead of schedule, and lays the groundwork for architecture in an era of fundamental scarcity.

www.galenpardee.com

Marcella del Signore

Marcella Del Signore, AAD '07

The leveraging of Information and Communication Technologies (ICTs) at the intersection of architecture and urbanism allows for imagining scenarios for future resilient cities. The systemic integration of ICTs in cities has started to catalyze urban strategies that respond to today's social and ecological challenges. The practice of designing cities is increasingly responsive, adaptive, and networked to propose a model beyond the 'smart city' as a result of a pure technological deterministic approach. On the contrary, we are witnessing urban protocols that are soft, receptive, reactive, and most importantly, grounded in local urban challenges.

Marcella del Signore's work focuses on the notion of 'TECHNOLOGICAL RESILIENCE' as a set of strategies and urban protocols that investigate how ICTs implemented through systemic approaches can be a powerful tool to foster resilience in vulnerable ecosystems. In particular, their research will focus on the development of a TAXONOMY of RESILIENT ICTs integrated design strategies through key topics of investigation: DATA tracking and visualization, SENSING/ACTUATING technologies in territorial systems, CITIZEN-ENGAGED SCIENCE, SMART ENERGY GRIDS and SENTIENT MOBILITY.

SOE

Halley Ramos, HP '18
Andre Paul Jauregi, HP '18

SOE is a preservation studio that tackles experimental projects at the pivotal intersection of technology, architecture, history, and culture. SOE aims to develop strategies to further democratize architectural heritage and serve the communities in which they work by increasing access to and inclusion in preservation projects, and brings the field into the twenty-first century by testing and utilizing emerging digital technologies such as laser scanning, photogrammetry, photography, and mixed/virtual reality. In addition to designing an Augmented Reality application for the San Baudelio de Berlanga Hermitage in Spain, SOE will also develop innovative educational programming, exhibitions, and publications related to our preservation efforts.

www.soe.studio

Wolfgang and Hite

Greta Hansen, M.Arch '09

Wolfgang and Hite is a design practice composed of architects, builders, and engineers. Their goal is to produce immersive projects that entertain and enhance everyday life. For the 2018-2019 season, their work will focus on the Van Alen competition for the Flatiron Public Plaza Holiday Design Installation, an industrial design project for Red Bull, and a large-scale art installation in Southampton in addition to independent projects on the concept of pleasure and public space.

www.wolfgang-hite.com

2017 -2018

A-Frame

William Bodell, M.Arch '17
Elizabeth Cohn Martin, M.Arch MS.UP '17
Clara Dykstra, M.Arch '17
Rick Fudge, M.Arch '17
Styliani Ioannidou, M.Arch '17
Nishant Jacob, M.Arch '17
Julie Pedtke, M.Arch '17
Nabila Morales Perez, M.Arch '17
Valerie Lechene, M.Arch '17
Matthew Lohry, M.Arch '17
Matthew Ransom, MS.AAD '17
Violet Whitney, M.Arch '17
Da Ying, M.Arch MS.RED '17
Taylor Zanke, M.Arch MS.RED '18

A-Frame critically investigates the social, economic, and political issues that frame the fields of architecture and development. A fourteen-member collective, A-Frame aims to establish a cooperative platform for young architects to share resources, incubate projects, and engage with alternative forms of practice. Since its beginning in 2014 at Columbia GSAPP, A-Frame has realized projects in a broad range of media, including conferences, workshops, publications, websites, open source tools, and graduate seminars. At the GSAPP incubator, A-Frame investigated alternative means of housing in the US through academic research and venture capital pitching (see @building_equities and CoHN). A-Frame's conference series called "Future of Alchemy" studies materially inventive contemporary practices to expand the agency of the GSAPP skill-set.

www.a-frame.work

CMYK Space

Kamilla Csegzi, MS.ADD '15
Nicole Mater, MS.ADD '15
Dong-Joo Kim, MS.ADD '15

CMYK Space is a design and research group dedicated to the cultivation of an Atlas of Impermanence – a trans-disciplinary dialogue of interconnected, global dynamics exploring a network of architectural and urban environments as they respond to states of performance. Their mission is to provoke collaboration across boundaries by recording and curating interactions through a variety of formats: exhibitions, installations, publications, and online platforms.

www.cmyk-space.com

Josh Draper

Josh Draper, M.Arch '08

Josh Draper is an architect and designer working at the intersection of computation, fabrication, and material logics with a primary focus on advanced forming techniques. He is the founder of PrePost, an award-winning New York-based firm. He is a lecturer at the Center for Architecture, Science and Ecology (CASE), a joint venture of Rensselaer Polytechnic Institute (RPI) and Skidmore Owings and Merrill (SOM). At CASE, Josh is both a professor and a researcher, leading grants concerning agricultural waste for building materials, data analytics, and green wall technologies. He recently won the 2017 City of Dreams Pavilion competition, with schlaich bergermann partner and other interdisciplinary collaborators, for the proposal Cast & Place.

www.studioprepost.com

dtls.ARCHITECTURE

Mark Bearak, M.Arch '08

The work of dtls.ARCHITECTURE reflects a dedicated approach to collaboration which can be experienced through multiple scales, typologies, and programs. The firm is interested in an academic approach to the design, fabrication, and construction of installations, interiors, and buildings. All of their projects are built on the belief that consensus creates the strongest projects. The principal, Mark Bearak, is an Adjunct Assistant Professor of Architecture at Columbia GSAPP and a licensed architect who has worked in residential and commercial for 15 years in New York City. Collaborator Kate Samuels

(MS.AUD '14) has worked around the country in a variety of scales, from the urban to installation projects.

www.dtlsarc.com

Inés Esnal / Studio Esnal

Inés Esnal, MS.ADD '08

Inés Esnal founded Studio Esnal in New York in 2014, expanding on her ongoing work as an artist. Through her temporary and permanent installations and her dedication to building, her practice truly crosses the boundaries of art and architecture to produce creative and inspiring spaces. The studio has worked on a series of ground up, mix-used developments in New York City, various interior architecture projects, as well as multiple art installations around the world. In both the art-focused and the architecture-focused sides of the practice, Studio Esnal combines scientific strategies and artistic approximations in the creative process in order to achieve a final product which is at once geometric and atmospheric, logical, and experiential.

www.studioesnal.com
www.inesesnal.com

Julia Molloy Gallagher

Julia Molloy Gallagher, M.Arch '07

Julia Molloy Gallagher is a designer, architect, and educator. While at the GSAPP Incubator she produced multidisciplinary projects that included architecture, interior design, participatory workshops, and art installations. Inspired by nature, the city, and white noise, she specializes in curating engagement between cities, organizations, designers, and individuals to improve

people's experience in the places they visit, live, and love. Her studio focuses on cultural, sustainable, and transformative environments that interface between historic spaces and the transient communities who create them. With her speculative projects she asks questions like, "Who owns the city?", "How can architects be agents of change?", and "What actually is sustainable development?" Her project J Training is a research documentary looking at the development of commercial real estate on church properties near the J Train in Bushwick, Brooklyn.

www.juliamolloygallagher.com

Habitat Workshop

Jieun Yang, M.Arch '08

Habitat Workshop is a New York-based architecture and urban design practice promoting design as a framework for positive change in our communities. The studio creates spaces and objects that activate human connection and reveal intrinsic value of a place. By combining research and practice to continuously refine and expand ways of knowing, asking, learning, and making, the studio's work explores potential in the ordinary and the unseen.
The studio's work, "Agency for (im)Possible Spaces," catalogs abandoned and underutilized resources in New York City. With topics ranging from unrentable spaces to undevelopable lots, the project investigates motivations and methodology for their potential while providing speculative strategies that maximize resources for the specific needs of the community. In parallel, the studio continues the development of "Mediated Spaces (working title)", a book examining Russia's post-industrial cities through the lens of adaptive social, economic, political, and cultural spaces.

www.habitatwksp.com

## Naomi Hersson-Ringskog

Naomi Hersson-Ringskog, MS.UP '09

Naomi Hersson-Ringskog develops art-based strategies for community building, neighborhood revitalization, and creative placemaking. After co-founding No Longer Empty, Naomi shifted her focus to Newburgh, New York, where she develops initiatives focused on distressed properties while producing smaller cultural interventions to build social infrastructure and tourism. She's involved with APA, GSAPP, and Coro New York. She is also a fellow at Urban Design Forum, a board member at No Longer Empty and The Fullerton Center, and advisor to Institute for Public Architecture.

www.dosmallinterventions.com

Interval Projects / Interval Office

Marlisa Wise, M.Arch '11
Benedict Clouette, M.Arch '11
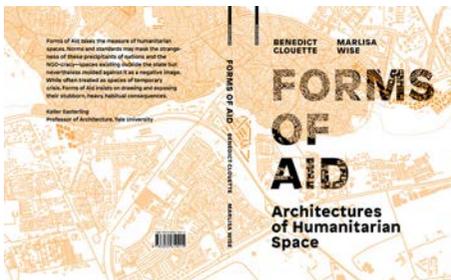
Interval Projects, founded by Marlisa Wise and Benedict Clouette, is a non-profit design advocacy collaborative based in New York City. Projects include an arts space in Queens, an adaptive reuse plan for a rail line in Long Island City, a community garden and gathering space in the Bronx, and a public park on a Superfund site in Butte, Montana. Their first book, *Forms of Aid: Architectures of Humanitarian Space*, was published in late 2017 by Birkhauser. Their projects have received awards from the Graham Foundation, the Architectural League of New York, and Deutsche Bank Americas Foundation, among others. In 2016, the founders formed a separate but aligned for-profit design practice, Interval Office, whose work includes a community health clinic, a gallery, and several private residences.

www.interval-projects.org
www.interval-office.com

Mustafa Khan

Mustafa Khan, M.Arch '17
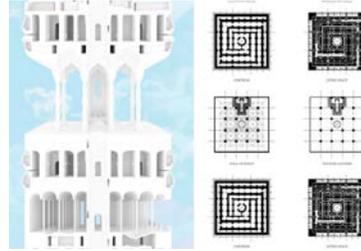
Mustafa Khan's work looks at socioeconomic, cultural, and racial tension in our current climate through the process of fictional writing and rational architectural design. It involves the collection of facts and data related to these events. His work also uses the virtual space of the Internet, an accessible platform that propagates the extremes of these tensions and phobias, as a space for study, community engagement, and understanding. The end products are short stories that act as propaganda, questioning the tensions produced through the easy dissemination of "information" by the media, people, and other entities. Khan's project opens a dialogue between the oppressed and the oppressors. The shape of the dialogue (violent, civil, rational, irrational) might be inconsequential. The key is to start one.

KINDERPUBLIC

Cevan Castle, M.Arch '12
Annie Chen, M.Arch '12

KINDERPUBLIC aims to improve accessibility of public and private spaces for parents and caretakers with small children in cities. Their goal is to create a kinder public for families in New York City and beyond, improving accessibility of family amenities through a certification program, spatial intervention, and design consultancy. The certification program applies to public and private spaces, including commercial, institutional, and outdoor places that meet specific design guidelines for family accessibility. Their digital platform utilizes relevant spatial data and research along with a directory of certified members for users (parents) to aid in the planning of family outings. With New York City as their experimental hub, KINDERPUBLIC intends to provide more transparency for families navigating all the complexities of raising children in an urban area and to create more inclusive and equitable environments for all families.

www.kinderpublic.com

Alejandra Navarrete Llopis

Alejandra Navarrete Llopis, MS.ADD '11

Alejandra Navarrete Llopis is a New York-based architect and principal of Nami Studio, an architecture design

and curatorial office working on public and private projects in Europe and the US. Her work has been funded by NYSCA, the Graham Foundation, and by other European institutions. She was chief curator of the Oslo Architecture Triennale 2016 together with the After Belonging Agency. Navarrete has taught studios and seminars at Columbia GSAPP, Pratt Institute, New Jersey Institute of Technology, and Virginia University School of Architecture. Her ongoing research focuses on the spatial implications of the mechanisms of inclusion and exclusion in the contemporary city.

www.namistudio.com

Image: Wendy Carduner, the general manager of Doubles, a private club in the Sherry-Netherland Hotel in New York. Photo: Bryan Thomas for The New York Times

Marcelo López-Dinardi

Marcelo López-Dinardi, MS.CCCP '13

Marcelo López-Dinardi is an architect and educator based in New York and interested in themes related to architecture and political economy, as well as the intersection of art and architecture. His writings have been published in *The Avery Review*, *The Architect's Newspaper*, and Columbia Books on Architecture and the City among others. As partner of A(n) Office, a design and curatorial practice, he has exhibited at the US Pavilion in the 2016 Venice Architecture Biennale and MoCAD in Detroit. He has taught at Barnard, Columbia GSAPP, NJIT, Penn Design, RISD, and Pratt. He is currently working on a research project about the spatial impact of Puerto Rico's fiscal debt. *Spatializing Debt: A Visual Audit* examines the intersection of architecture, political economy, and city making with the logics of state-financial debt under Puerto Rico's current status (originated pre-Hurricane Maria), by giving territorial and spatial dimension to the so-called public debt.

www.marcelolopezdinardi.com

NILE

Nile Greenberg, M.Arch '16

NILE is a modernist design studio founded by Nile Greenberg. It's a good thing that those antiquated lessons about structure, utility, and beauty are still pretty useful. Since we've all agreed to live together, we might as well live in utopias, oases, and other beautiful, clear constructions. Selected projects include an ADU in Denver, an exhibition at the Storefront for Art and Architecture, an installation at Otis College of Art and Design, and an exhibition at the Yale School of Architecture.

Nile Greenberg is an Adjunct Assistant Professor at Columbia GSAPP. Before founding NILE, he worked at MOS Architects, SO – IL, and Leong Leong in New York and Los Angeles. His past experience focused on cultural, public, and residential architecture. His book, *The Advanced School of Collective Feeling*, was published by Park Books in 2018, co-authored by Matthew Kennedy.

www.nile.studio

SS Columbia Project

Liz McEnaney, HP 04'

The SS Columbia Project is restoring the 1902-built steamboat Columbia—the last of her kind—to revive the great tradition of day excursions on the Hudson River. Once in service, the SS Columbia will be a moving cultural venue for arts and education, reconnecting New York City to Hudson Valley's cities and towns. The SS Columbia, the oldest remaining excursion steamship in the United States, was listed in the National Register of Historic Places in 1979 and designated as a historic landmark in 1992.

www.sscolumbia.org

Superform

George Valdes, M.Arch '12

Superform is a new type of consultancy, operating at the intersection of design, technology, and marketing. The office has applied innovation with clients in various industries, including architecture and real estate, to build smarter, more resilient organizations. In 2013, two of its members (Adrian von der Osten and George Valdes) co-founded Built-In, the largest meetup in New York City devoted to fostering entrepreneurship within the A/E/C industry. The Built-In by Superform initiative brings data-driven strategies to architecture and design practices, working collaboratively to accelerate growth, productivity, and success.

www.built-in.co
www.superform.co

theLab-lab for architecture

Mustafa Faruki, M.Arch '10
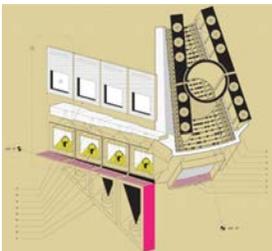
Founded by Mustafa Faruki in 2010, theLab-lab is a New York-based practice that strives to completely reinvent the potential outputs of architectural design. To this end, the office produces work that positions architecture as the conveyor of imagination, the garden of proposition, and the battleground of proof. Design projects by theLab-lab have appeared in or received support from the Drawing Center, the Queens Museum, *Log*, the Lower Manhattan Cultural Council, and the Norwegian Ministry of Culture. The firm was awarded the Architectural League's Prize for Young Architects in 2017. At the GSAPP Incubator, the Lab-lab developed existing projects for exhibitions and publications, creating the first-ever online archive documenting the work of Asian American artists, and reflecting on new strategies to save the architectural profession from itself. Mustafa is a lecturer in the Asian American Studies Program at CUNY Hunter College and was named the 2018-19 Reyner Banham Fellow at the State University of New York at Buffalo.

www.thelab-lab.com

2016 -2017

Animate Lot

Allen Ghaida, AAD '14
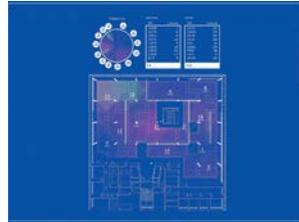
Animate Lot is an experimental practice threading together the parameters of culture and technology with the built environment. Merging design, information, and narratives; The work touches on topics about the city and the spaces of disenchantment, the transience of the present, and the digital platforms informing future aesthetics.

Animate Lot partner, Allen Ghaida, is a New York City-based designer focused on urban infills and interventions. His project, "Area OS," is a transparent platform for live commercial plans automating the configuration and management of permeable workspaces adaptable to change and user types.

http://www.anim-l.com

Dan Choi

Dan Choi, MS.RED '13

Dan Choi is an architect, artist, real estate developer, and professor based in New York City. He has worked on several New York City-based real estate development and architecture projects investigating new strategies for design, marketing, acquisition, and financing. Dan is a professor at Columbia GSAPP's Real Estate Development program and has worked in New York City for 12 years as an architect and as a developer.

www.danchoiarchitect.com

Consortia

Christopher Barley, M.Arch '09

consortia

Consortia is a creative and strategic consultancy in New York City, focusing on projects that connect design, branding, and culture. Founded by Christopher Barley, the office works with academic and cultural institutions as well as leading brands and corporations. They created digital strategy for the Chicago Architecture Biennial in 2015 and 2017 and have developed research projects for Audi on big data, the connected car, digital lifestyles, and the future of retail. Consortia also works in partnership with Are.na, a platform for collaborative research, along with a network of artists, designers, and thinkers to develop multidisciplinary projects for institutions, brands, and other organizations.

www.consortia.net

f-architecture

Gabrielle Printz, CCCP '16
Virginia Black, CCCP '16
Rosana Elkhatib, CCCP '16

f-architecture (alt: feminist-architecture collaborative) was founded by Gabrielle Printz, Virginia Black, and Rosana Elkhatib. f-architecture is figured as an enterprise for architectural research aimed at disentangling the contemporary spatial politics and technological appearances of bodies, intimately and globally. Their projects traverse theoretical and activist registers to locate new forms of architectural work through critical relationships with collaborators in the Amazon of Ecuador, on the US-MX border, and in Jordan and Lebanon. At the GSAPP Incubator, these f-architects developed "Post-Fordist Hymen Factory," which maps the un/making of virginity across legal, medical, and cultural registers by examining the circulation of an artificial membrane manufactured and sold as the "Virginity Hymen." Intervening in both the design and distribution of this product, they observed the hymen's transformation from cultural fixation to global commodity.

http://f-architecture.com

Forrest Jessee

Forrest Jessee, M.Arch '09

Forrest Jessee continues his ten years of research in communicating architecture to the public, often collaborating with designers, artists, educational institutions, cultural institutions, and other architects. His body of work situates itself between two-dimensional and three-dimensional representation, and his passion for publishing books strives to express architectural ideas in the materiality, layout and design of these publications. Aside from his professional work, he facilitated the Graphics Project at GSAPP, which aims to inspire and support students with studio work and portfolios due at graduation. This initiative questions what it means to translate an architectural idea into visual material, whether it be a drawing, presentation or book.

www.forrestjessee.com

Poché Arts

Ye Zhang, MS.AUD '15

As the chief managing partner for Poché Arts, Ye Zhang seeks opportunities for projects that blur the boundary between art and architecture. Poché Arts aims to re-appropriate existing urban conditions by inserting art, architecture, and design works from emerging young professionals and outstanding students. Each show features parallel and collaborative curation between two different art and design disciplines, joined together by a common theme. Previously, Zhang worked as a project designer at Gluckman Tang Architects, where she led the design for a 10,000 sqm contemporary art museum in China.

www.pochearts.com

: [Pronounced Colon]

Wade Cotton, M.Arch '15
Cecil Barnes, M.Arch '15
George Louras, M.Arch '15
Lily Wong, M.Arch '15
James Quick, M.Arch '15
Isabelle LeWitt, M.Arch '15
Ricardo Leon, M.Arch '15
*Lorenzo Villaggi, M.Arch '15*
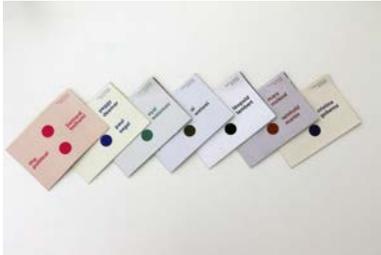
: [Pronounced Colon] is a collective workshop on architectural practices and ideas. Its aim is to carve out a space for critical reflection within architecture by interrogating the vocabulary, rhetoric, and boundaries that constitute it. : believes that the nuance of an idea only reveals itself in conversation, when we raise questions, assume a position, and invite another level of criticism and judgment. They materialize this discourse into printed records, exhibitions, and architectural interventions.

www.c-o-l-o-n.com

QSPACE

Lauren Johnson, M.Arch '16
Ryan Day, M.Arch '16
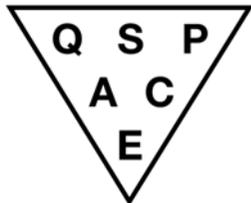
QSPACE makes questions of gender and sexuality visible to a field that has traditionally subverted such inquiries. In the absence of a centralized voice, QSPACE is a hub for students, professionals, and academics to connect and collaborate. QSPACE produces research and outputs on topics such as gender inclusive bathroom design, LGBTQ homelessness and housing, and queer histories in architecture. QSPACE is a platform for research projects by students and professionals working on queerness in the built environment. We push for organized action through exhibitions, publications, digital archiving, design guidelines, and events on queer topics. QSPACE was born out of Queer Students of Architecture, Planning, and Preservation (QSAPP), an LGBTQ group from Columbia University.

www.qspace.lgbt

Bika Rebek

Bika Rebek, CCCP '15

Bika Rebek's work at the GSAPP Incubator questions the relationship between museums and technology, using the Incubator as a testing ground for collaborative models between institutional structures and communities engaged in the research of novel digital technique. Projects range from streamlining exhibition design processes to fostering discourse and publishing on the use and display of computing in museum practice. Bika Rebek is an architect practicing within heterogeneous formats. Integral parts of her work, performances, installations, and writing act as catalysts for open-ended thinking about architectural production. She is an adjunct assistant professor at Columbia GSAPP and a principal at Some Place. Her work has been featured in the *New York Times* and *Fast Company* and her writing published in *The Architect's Newspaper*, *Bartlett's Lobby* magazine, and the Estonian architectural newspaper *Maja*. In the past year, Bika has worked at The Met as an Exhibition Designer with special focus on the Met Breuer. Previously, she has worked for Asymptote Architecture in New York as well as a number of architecture offices internationally.

www.bikaa.net

Ashley Simone

Ashley Simone, M.Arch '07
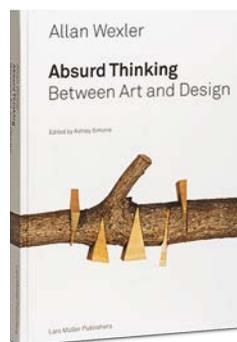
ASHLEY SIMONE is a New York City-based editor, writer, photographer, and educator. Her practice investigates the intersection of architecture, art and culture, and draws on her training as an architect at the Columbia GSAPP. Her photography, which explores the built environment, has been exhibited in New York and London and featured in journals and magazines that include Architectural Design and Interior Design. Simone has worked on the production teams for a variety of exhibitions that include *Home Delivery: Fabricating the Modern Dwelling* (MoMA, 2008), *Private Choices, Public Spaces* (The New School,

2014), and Bernard Tschumi's Architecture: Concept and Notation (Swiss Architecture Museum, 2015).

Simone is the editor of *A Genealogy of Modern Architecture: Comparative Critical Analysis of Built Form* by Kenneth Frampton (Lars Müller, 2015), *Absurd Thinking Between Art and Design* by Allan Wexler (Lars Müller, 2017), and *Michael Webb: Two Journeys* (Lars Müller, 2018). And, she is the author of *Synergy of Excess: Commodification of Culture in the Fashion Houses of Tokyo*, produced with the support of Columbia University alongside *The Skin of the Eyes*, an exhibition of her photographs and drawings (2008)

www.ashleysimone.com

Untapped Cities

Michelle Young, UP '12

Untapped Cities is an online publication about urban discovery and exploration which unearths the most surprising places in New York City and around the world. With a focus on how design and history affect architecture and urban development, Untapped Cities is more than a standard media company – it also connects with readers in real space through its ongoing tours series. Untapped Cities is a community of over 500 contributors, ranging from crowdsourced residents to experts in city building. At the GSAPP Incubator, Untapped Cities developed its first series of New York City tours using augmented reality to better showcase past, present, and future development in the city. The team also expanded their event programming to include talks and panel discussions about urban issues, and launched a membership program, Untapped Cities Insiders, to offer access to the city's most off-limits places. The Insiders program partners with organizations like The Museum of the City of New York, NYC Parks, New York Public Library, Brooklyn Historical Society, and more.

www.untappedcities.com

Xin Wang

Xin Wang, AAD '08

Xin Wang is Design Principal at DesXY design studio based in New York City and Shanghai. Based on the

socio-environmental theory of Urban Acupuncture, Xin Wang explores how small scale interventions transform the larger urban context and solve urban problems through design of strategic architecture.

www.desxy.com

Marty Wood

Marty Wood, CCCP '15

Marty Wood is a writer, researcher, and curator who brings different communities, methodologies, and ideas into contact. He believes that varied forms of engagement and practice, from research to history and criticism, produce new ways of thinking about design and enriching creative cultures. Marty Wood launched General Economy, a multi-channel platform for critical conversations at the intersection of art, architecture, and urban spatial politics. With the rapid acceleration and constant churning of the cultural and aesthetic fields, General Economy works to circulate new ideas and foreground new voices within larger artistic, social, and theoretical contexts.

http://www.mwood.xyz

X-Lab

Dimitri Damiel Kim, AAD '12

Dimitri Damiel Kim is an architect, educator, and founding member and principal of XMANIFOLD Applied Design Research Laboratory (ADRL), a cross-disciplinary design and research practice working in all scales of architectural, urban, landscape, and interior projects. The lab has developed an online platform for sharing design ideas (patronarch.com), prototype designs for wearable technologies, concept designs for a feature sci-fi film, and a residential design project in Hawaii. It has also produced publication work for *Prototropic*, an international architecture journal. Dimitri Damiel Kim is interested in geopolitics, speculative technologies, iconic fashion, and religious philosophy. He lives in Williamsburg and teaches design studios and visual studies at CUNY and NJIT.

www.xmanifold.com

2015 -2016

A(n) Office

Marcelo López-Dinardi, CCCP '13

A(n) Office is an architectural practice based in Detroit and New York, founded by Marcelo López-Dinardi and V. Mitch McEwen. Their work engages issues of migration and democracy through political economy, urban design, architecture, exhibition, and installation work. A(n) Office was commissioned along with eleven firms by the US Pavilion at the 2016 Venice Architecture Biennale to develop a speculative design project for a 7 acre, City-owned property in Detroit. In addition, the group presented Methexis: The Algorithmic Recitative, a solo exhibition at Museum of Contemporary Art Detroit, expanding its House Opera project into new urban research.

http://anofficeus.tumblr.com

Consortia

IrisVR

George Valdes, M.Arch '12

George Valdes was VP of Product at IrisVR, a company building software to edit, visualize, and share 3D CAD models in virtual reality. IrisVR leverages the immersive power of cutting-edge virtual reality headsets. The software enables users to create true-to-scale virtual reality walkthroughs on their own computer in one-click. The easy-to-use software is being used in hundreds of offices around the world, empowering teams to communicate more effectively with each other, their clients, and project stakeholders.

www.irisvr.com

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Kosmos

Nikolay Martynov, AAD '14

Founded by Nikolay Martynov, Artem Kitaev, and Leonid Slonimskiy, KOSMOS is a research-driven architectural practice that addresses density and urban issues. Their competition-winning project, Foam Space, was included at the 2015 Ideas City Conference in New York. KOSMOS aims to develop a new form of spatial practice on the edge of physical and digital architecture. Martynov's focus is "Anonymous Architecture" – used by masses while remaining constantly mute.

https://k-s-m-s.com

Dimitri Daniel Kim

Hana Petrik and Martin Kropac

Martin Kropac, AAD '10

Hana Petrik and Martin Kropac are two young architects and scholars constantly pending between Prague and New York. While having built projects on both continents, they are intensively engaged in academic work as well. With the Academy of Art, Architecture and Design

(and Professor Ivan Kroupa), the New York Institute of Technology, and under the patronage of the United Nations, they established City and Disaster, a series of international student workshops focused on inventive solutions for natural and man-made disasters in urban contexts.

http://acts.archi

+Pool

Dong-Ping Wong, M.Arch '09

+POOL is a non-profit organization that is creating a public, water-filtering swimming pool in the East River. This is a civic project that engages public space, culture, and the environment. At one point, it was the most successful civic project on Kickstarter, and it is currently in the testing and prototyping phase. + POOL is a plus-shaped, water-filtering, floating swimming pool. It is designed to filter the very river that it floats in through the walls of the pool, making it possible for New Yorkers and its visitors to swim in clean river water. + POOL strives to reclaim the river as a recreational resource for the city, while educating the public about issues affecting our water quality.

www.pluspool.org

: [Pronounced Colon]

See year 2016-2017

Dimitrios Spyropolous

Dimitrios Spyropoulos, AAD

Dimitrios Spyropoulos' research aims to document the evolution of self-driving cars and the ways in which an automated, mobile transportation network can affect the existing urban fabric.

http://dispyropoulos.tumblr.com

Xin Wang

See year 2016-2017

ACKNOWLEDGEMENTS

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