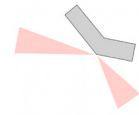




**MSAAD PORTFOLIO
2020-2021
RISA MIMURA**

STUDIO WORK

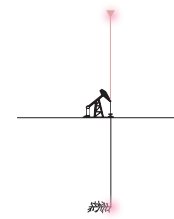
- SEPULVEDA DAM ART AND AGRICULTURE
SPRING 2022



- SEISMIC FIELD
FALL 2021



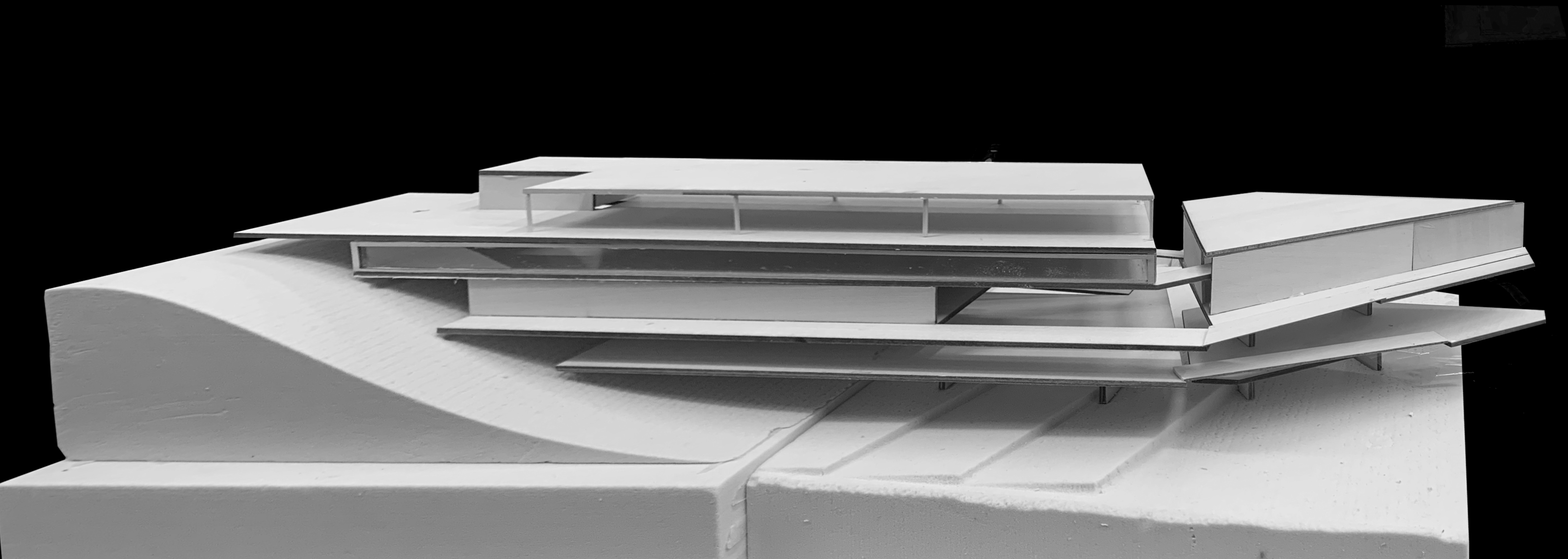
- WATER AFTER OIL
SUMMER 2021



ELECTIVES

- SOLAR FOLIES-OPTIMIZATION
GENERATIVE DESIGN
FALL 2021

- UNDERWORLD
ULTRAREAL



SEPULVEDA DAM ART AND AGRICULTURE

Spring 2022

Location: Sepulveda Flood Control Basin

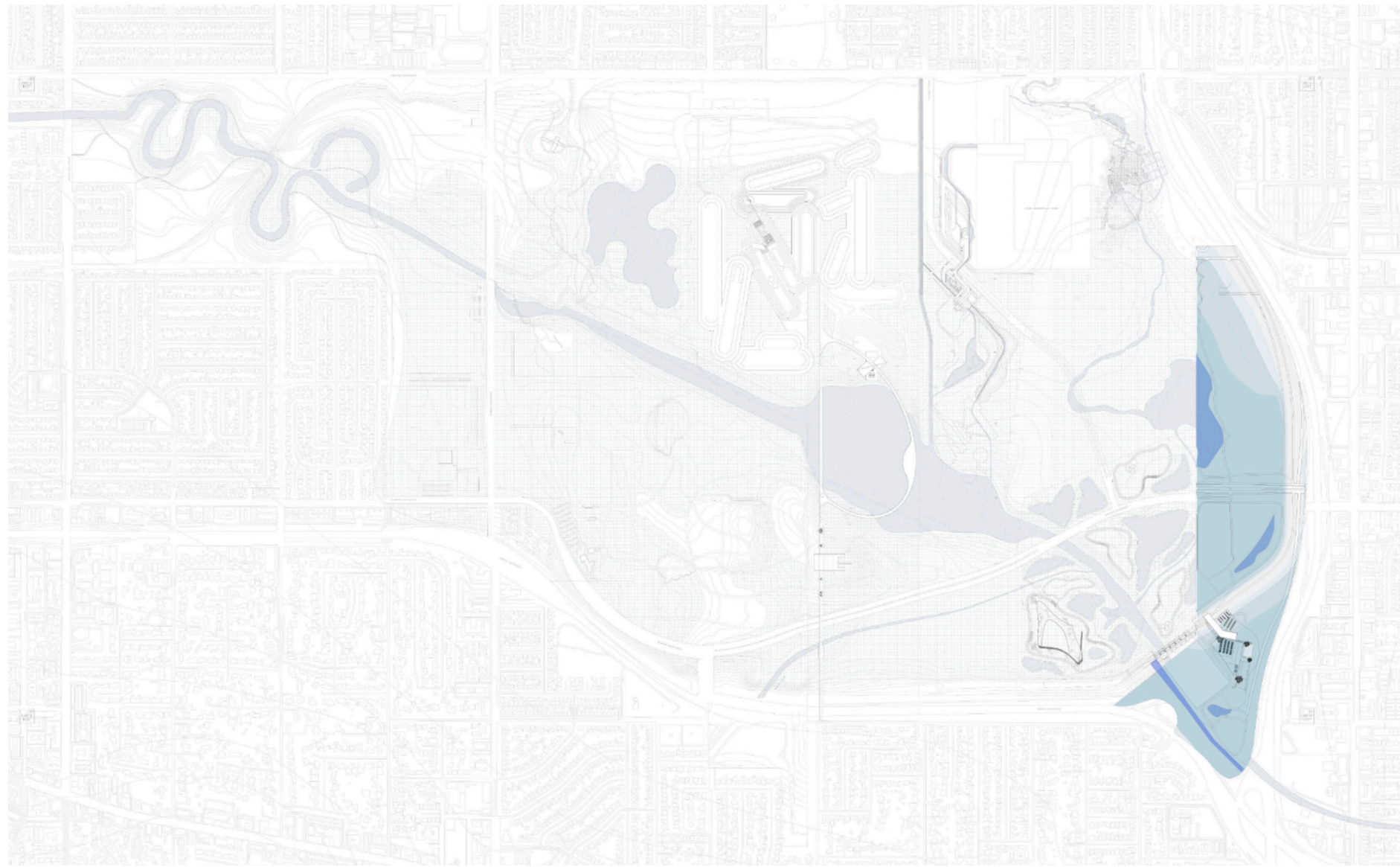
Type: Transitional Housing and Educational

Instructor: Laurie Hawkinson

Independent Work

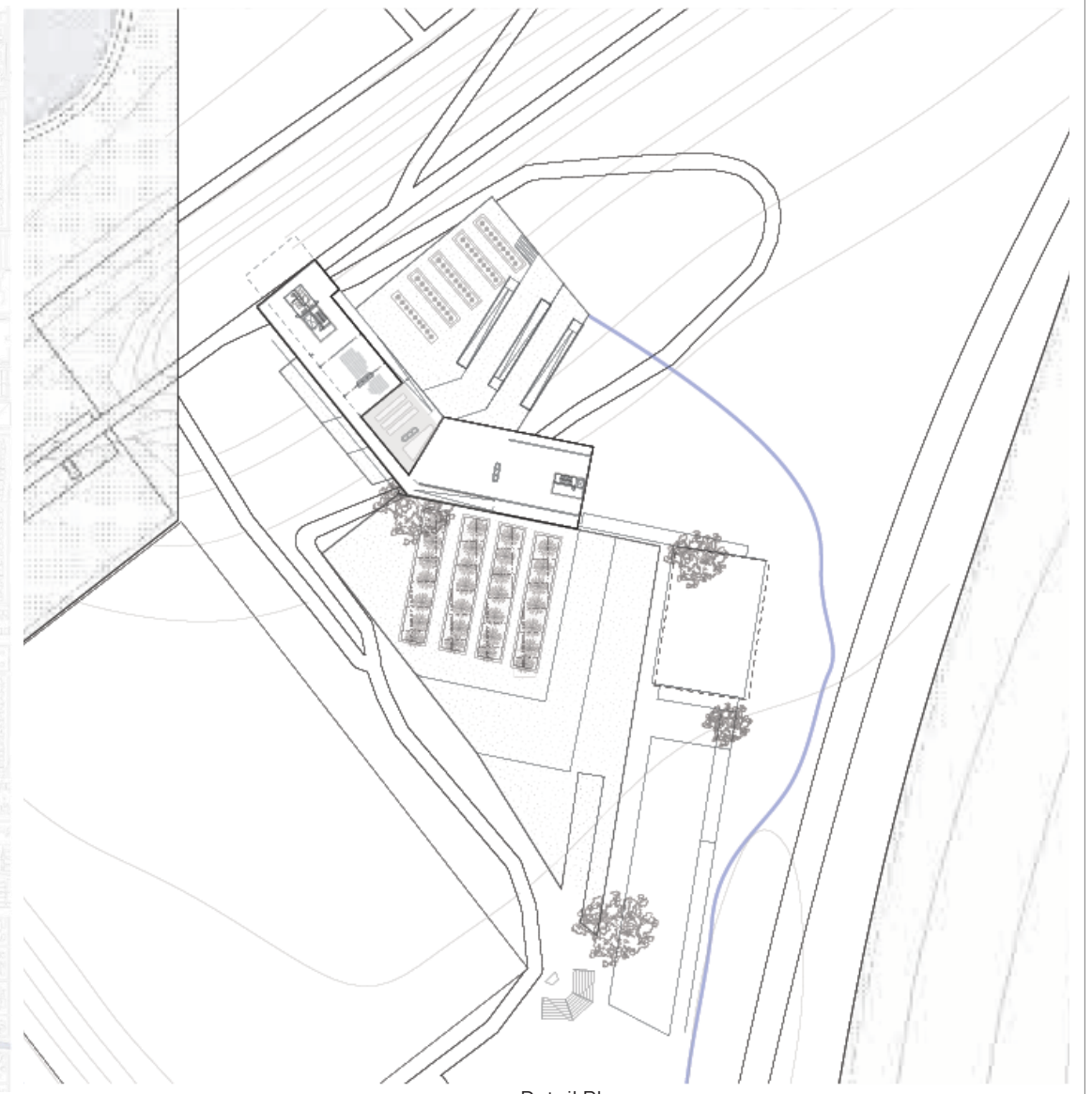
Sepulveda flood basin is a 2400 acre flood control basin located in San Fernando Valley that currently consists of a series of programs, recreational areas, a water reclamation plant and wild life reserve. Sepulveda Dam is the threshold that is located at the lowest point of the basin that controls the water level and protect surroundings during a flood, but due to its operational purpose and flooding risk, the surrounding of the dam is left as vacant spaces. This proposal aims to bring an opportunity for residents and visitors to occupy this area. The program includes transitional housing program, art center and agriculture center on the embankment next to Sepulveda Dam spillway.

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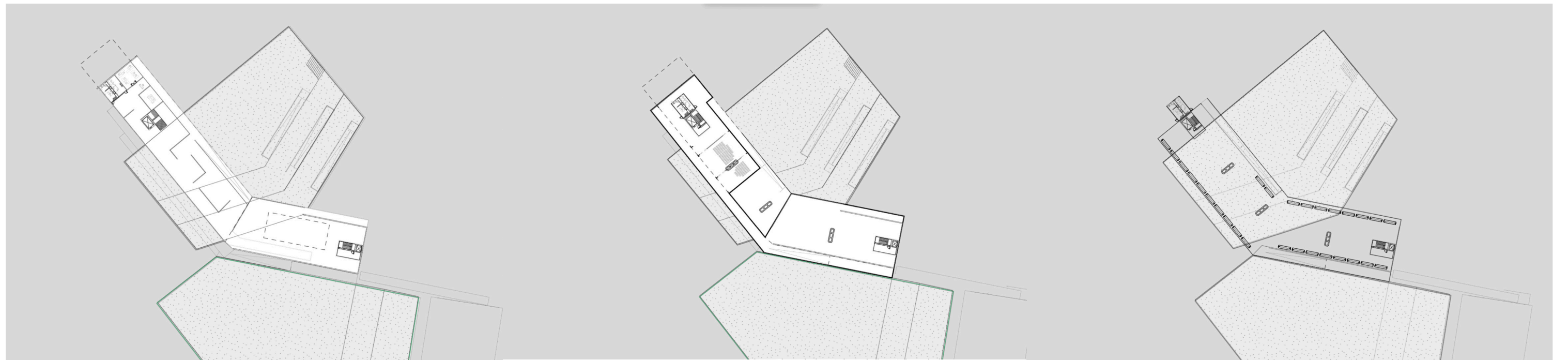


Master Plan of Sepulveda Flood Control Basin Proposal with 100 year flood level indicated
Collaborative drawing between all studio members

6



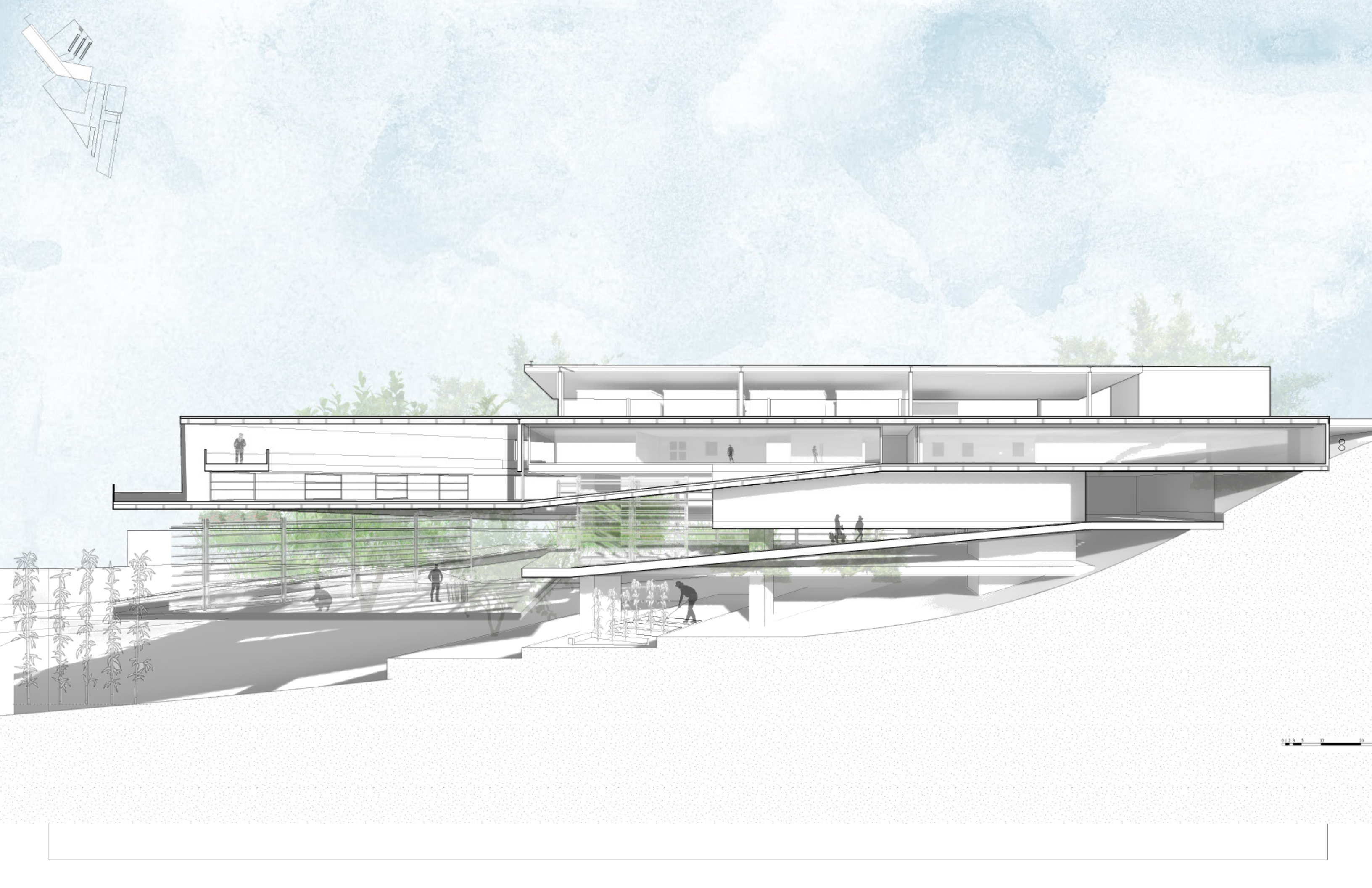
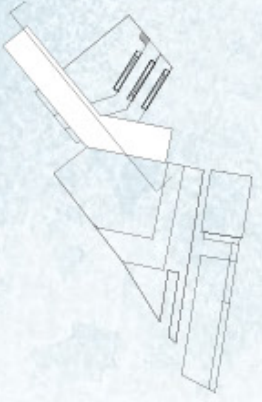
Detail Plan
The surrounding ground near the building is transformed into leveled agriculture field



Art Gallery Level

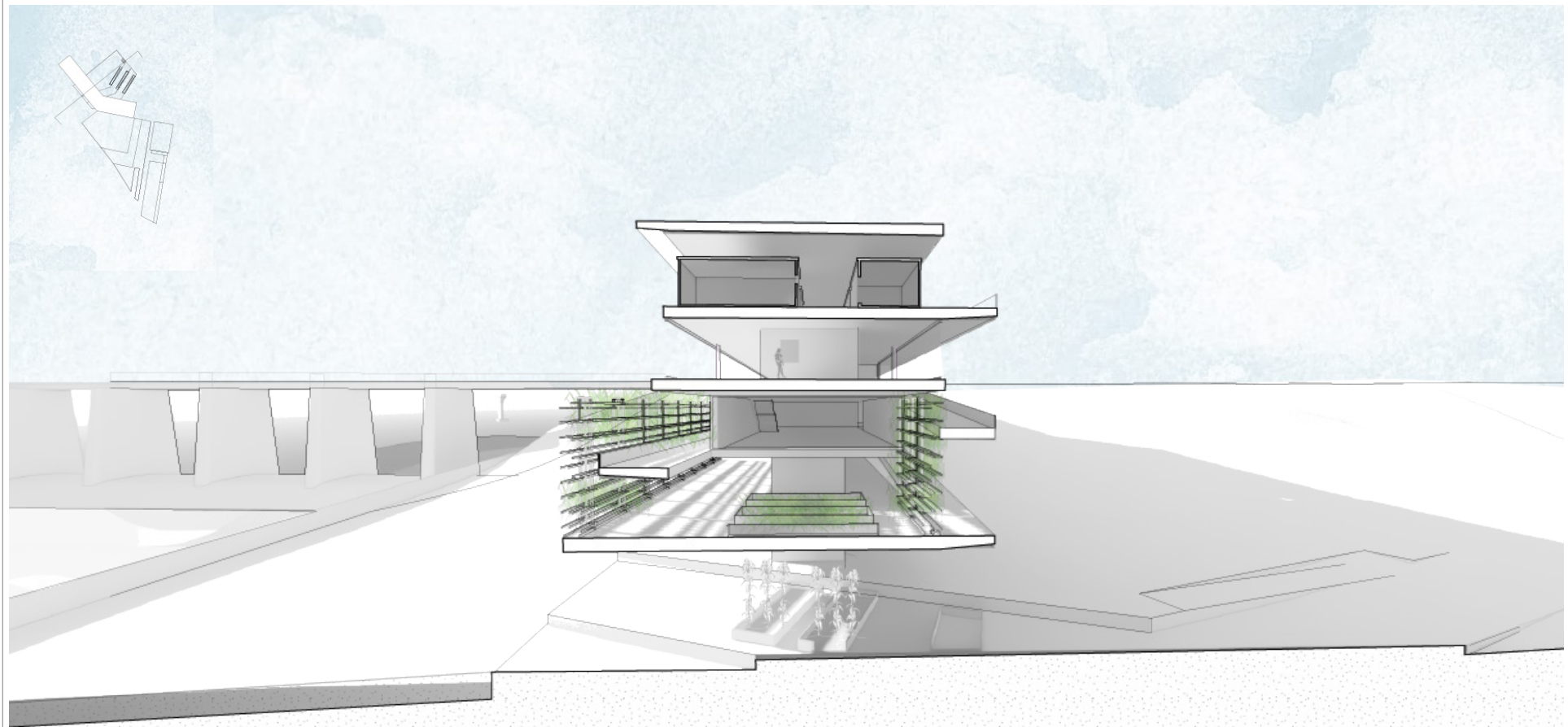
Agriculture Administrative Level

Agriculture Planting Level



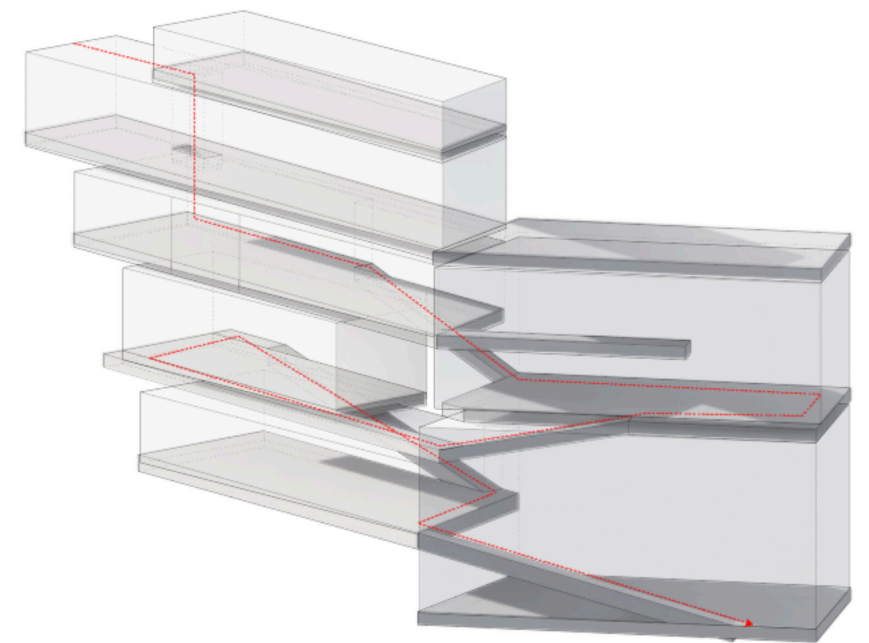
8





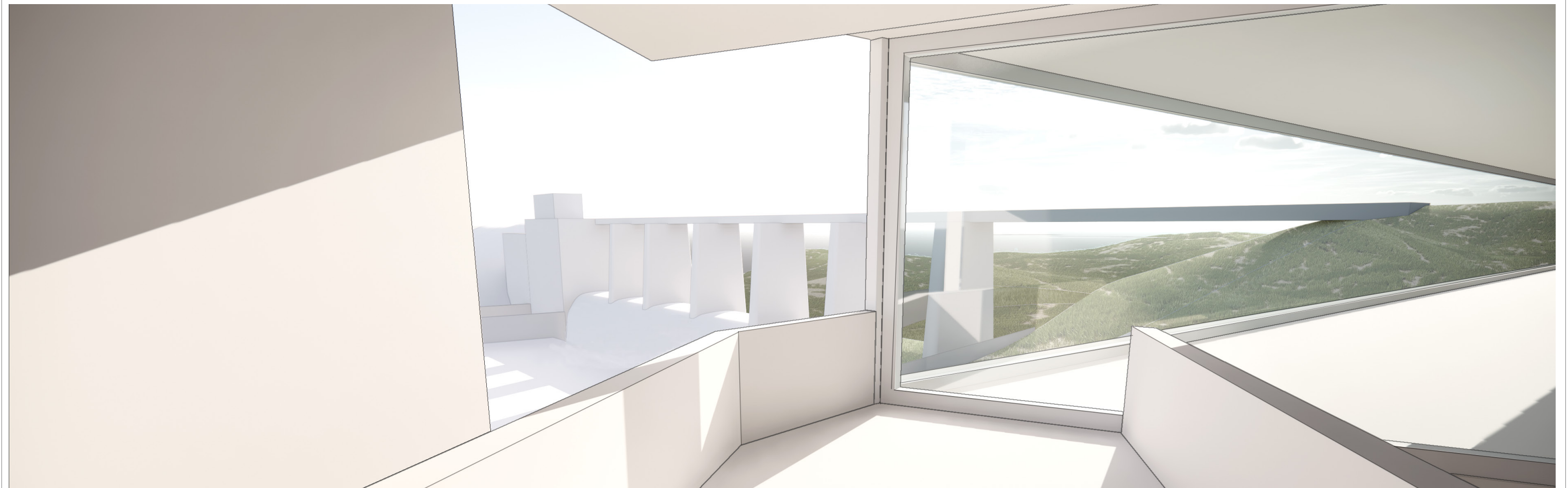
Short Section

The narrow width of the building allows visual access to the dam area and wild life reservation



Circulation Diagram

The Agriculture Center located on the lower level has ramp access to maximize access when carrying seeds and product





SEISMIC FIELD

Fall 2021

Location: Pier 84 at Hudson River

Type: Artificial Island

Instructor: Bernard Tschumi, Valeria Paez Cala

Collaborative work with Zihan Sun, Enfeng Xie, Haozhen Yang

Earthquakes as a catastrophic event are defined by human perception, when every step we make is causing the Earth to vibrate.

Seismic field will utilize the motion of people as a new way to generate energy and to experience earthquakes. Kinetic floors and motion sensitive membranes are placed throughout the island to enhance visitor's perception of earth not as an element but also as a part of the dynamic structure of the island. With visitors entering the island, the static ground plane will be activated and form an interactive experience that will enhance the perception of earth and earthquake.

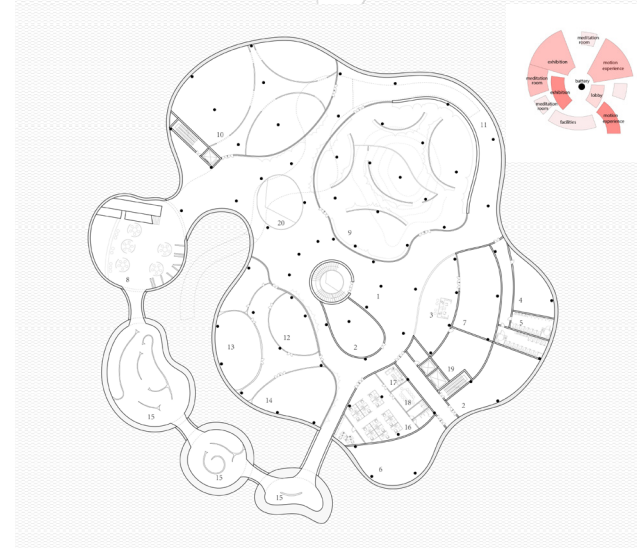
Programs arrangement is inspired by the concentric form of seismic waves of earthquake. battery exhibition which is the energy core is at the center. simulating epicenter of earthquake.

The most motion intensive programs such as gathering space and motion experience arena are within in the inner circle, and the motionless activities are at the outskirts of the island



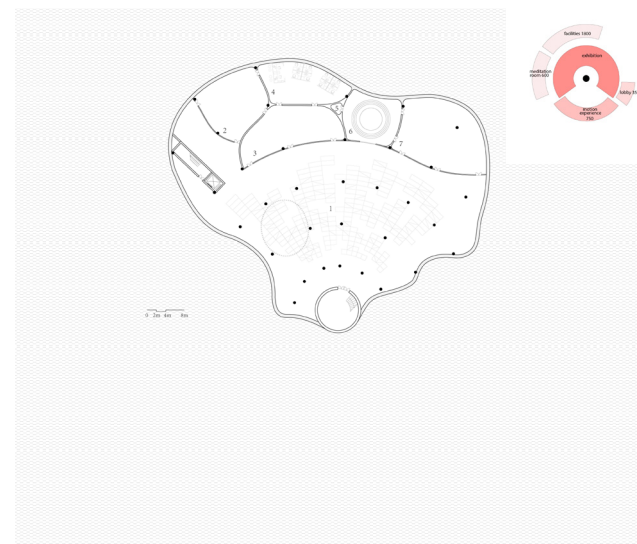
Abovewater Level

Recreational area that consists a large scale gathering hall for public use, exterior walk way, and administrative area



Below water Level

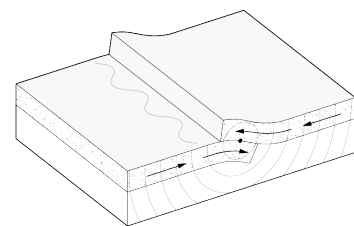
Level 2 is the Earthquake Museum level that consists the motion experience caves and AR/VR rooms.



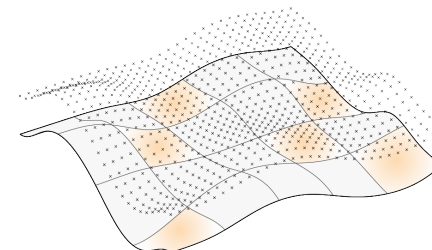
Level 3 is the Earthquake education level for rescue simulations and precaution training.



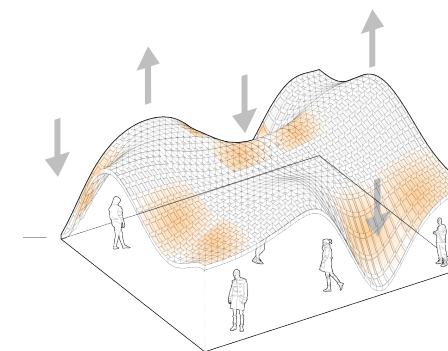
Kinetic floor paving at the entrance of the island



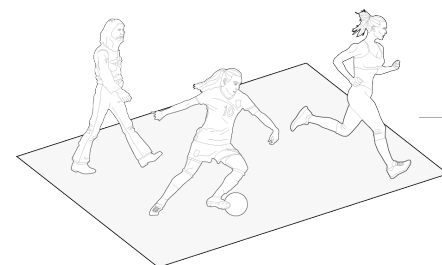
Motion of Earth



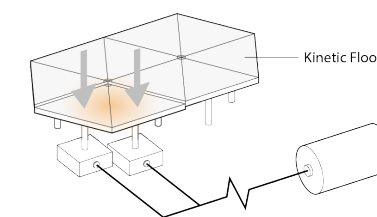
Vibration of Ground Seismic Field



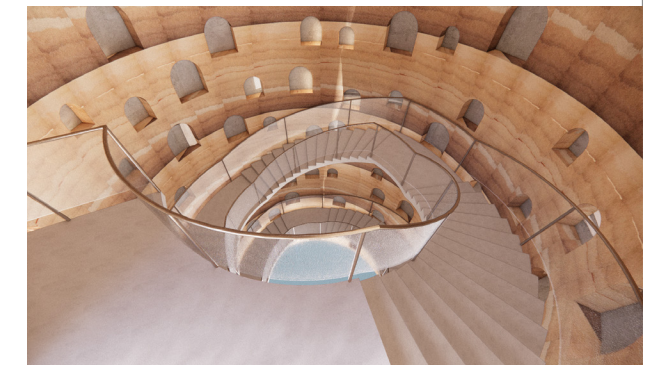
Motion Experience



Motion of People

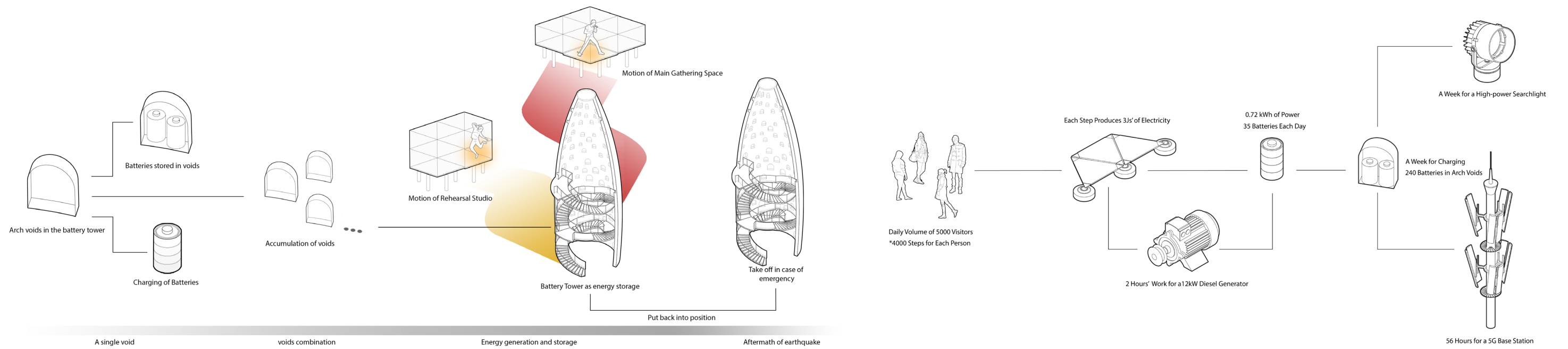


Energy Harvest & Storage

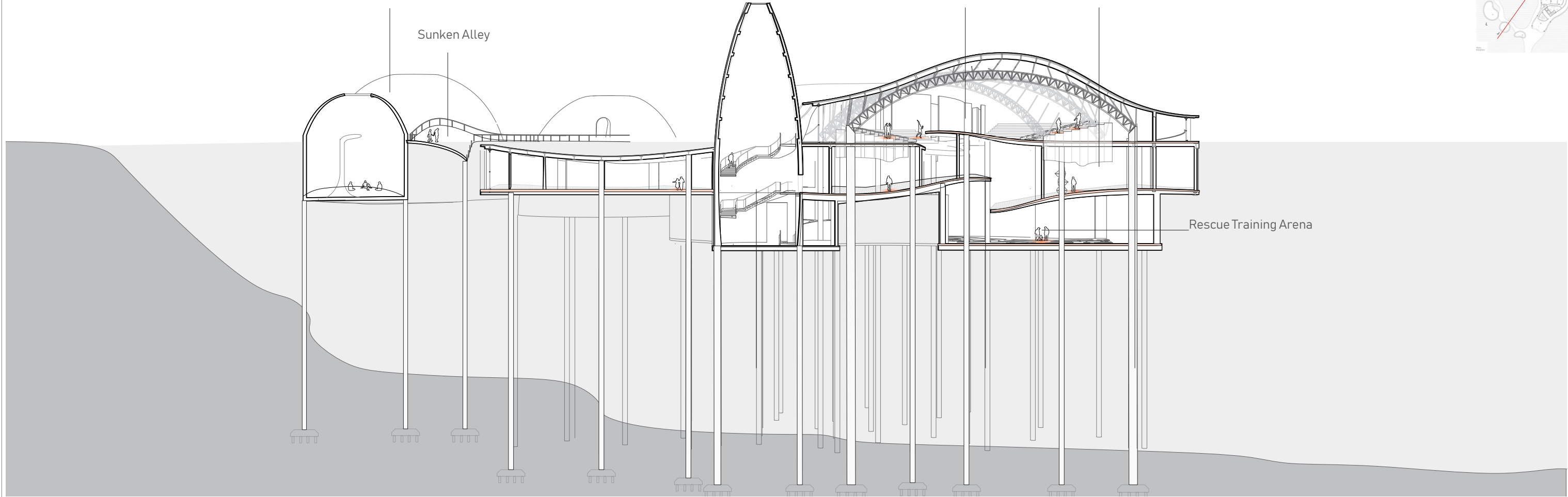


Interior of Battery Tower with battery storage spaces

Seismic Field consists of three notions, the above water field that represents the creation aspect of earth, a field where motion and energies are created. The below water field that recollects the destruction of past earthquakes, and the battery tower that harvest and store the energy.



Meditation Chamber Battery Tower Main Gathering Space Motion Experience Cave



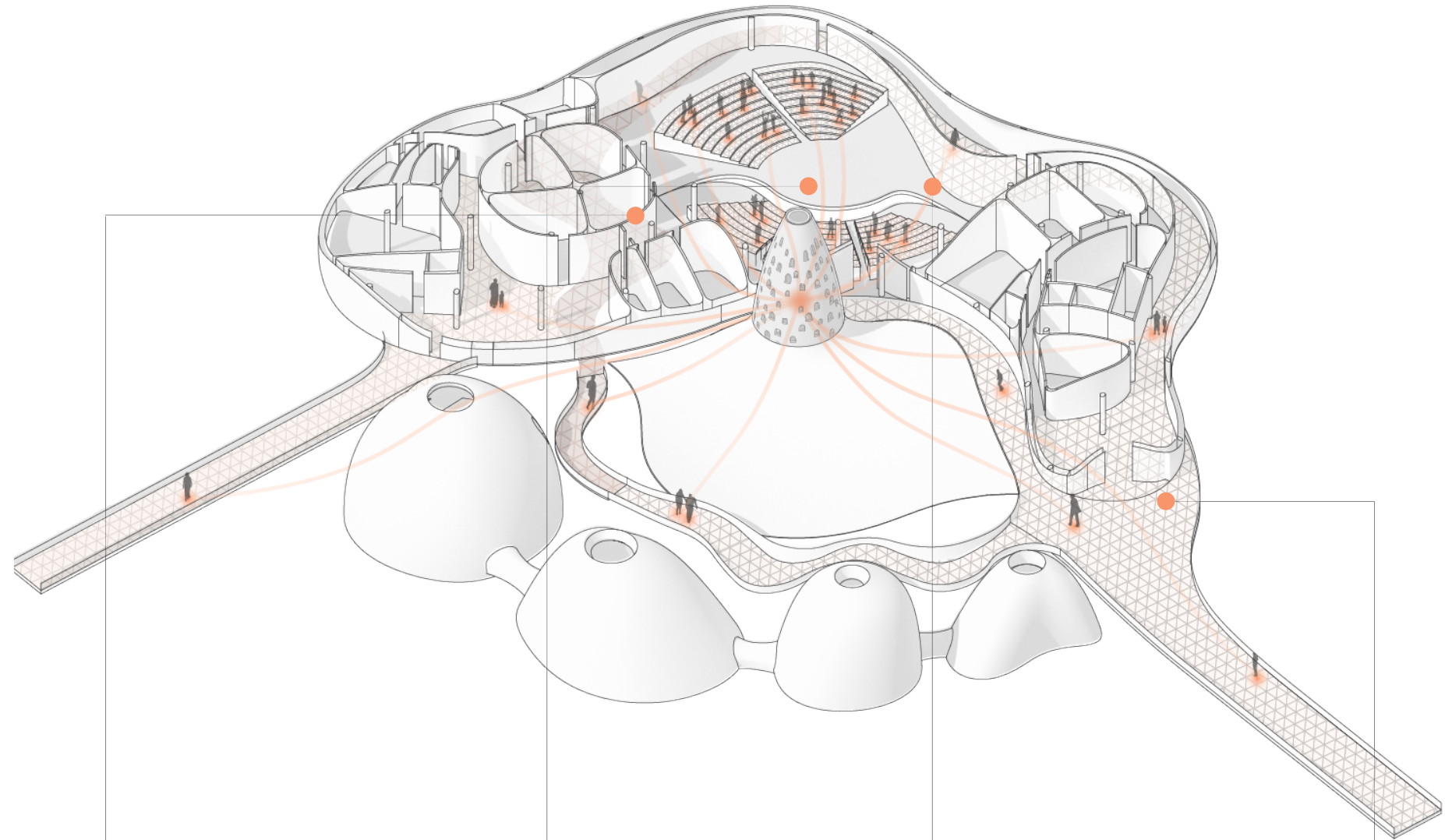
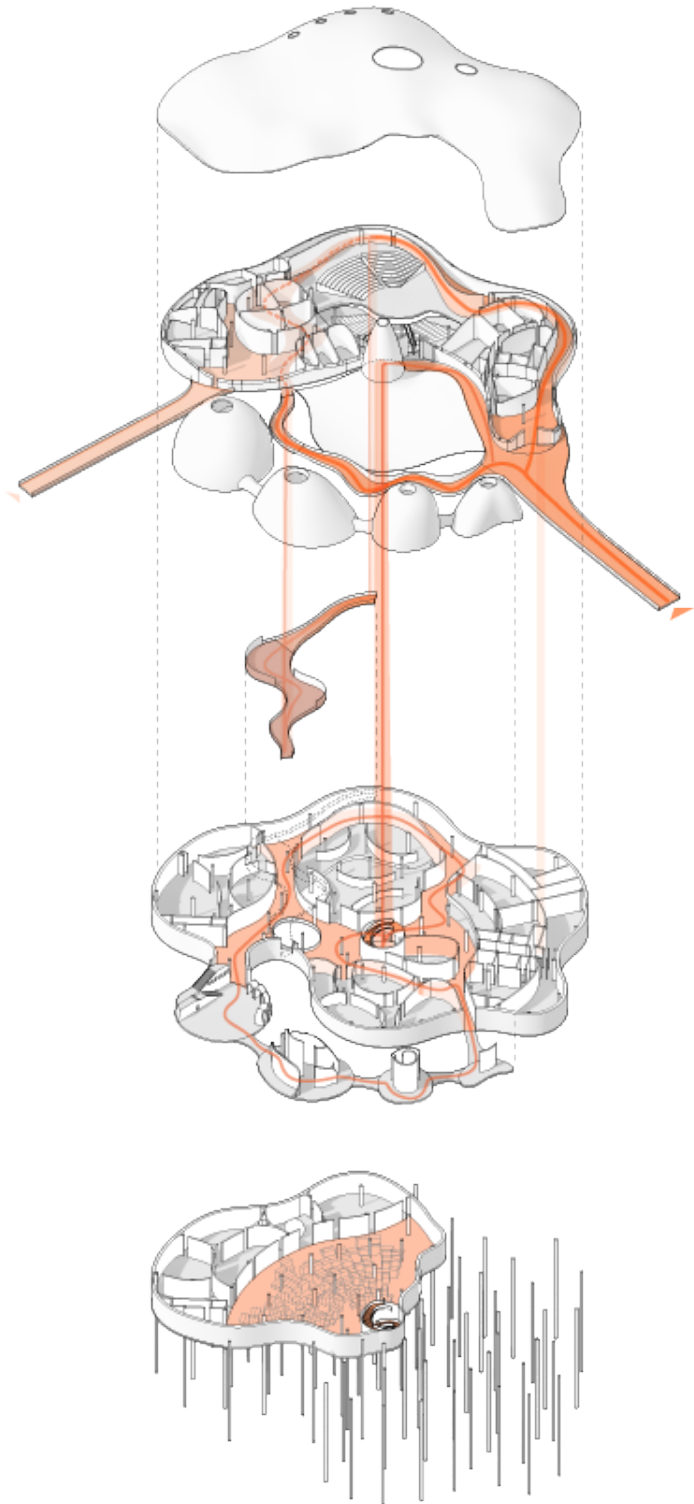
With movement of visitors, energy will be created and transported to battery tower

The orange area shown in the axon are paved with kinetic flooring to maximize energy harvested, including circulation and museum and gathering programs within the island.

Earth is not only seen as building material in this island, it's also a living element that moves according to the activities of people. Spatial configuration that floors and ceilings are together lead people to experience a more fluent and flexible way of visiting, which means earth plays multiple roles of guidance, structure and support.

The island let people become the main body of the earthquake—the motion of earth. They are not only led to experience the motion, but also encouraged to produce motion, and then, energy. People are more close to the earth element in this island than anywhere in NYC.

17



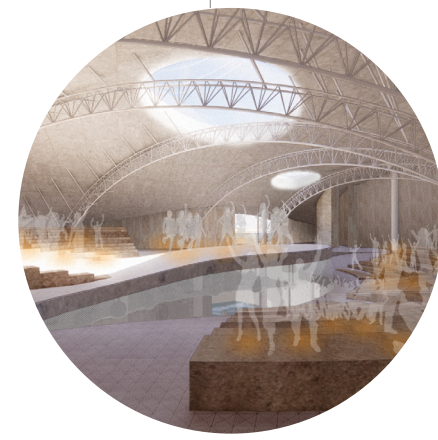
18



Sunken Alley



Motion Experience Hall



Main Gathering Area



Exterior Walkway



WATER AFTER OIL

Summer 2021

Location: Bigwell, Texas

Type: Landscape Design

Instructor: Jorge Ambrosi, Gabriela Etchegaray

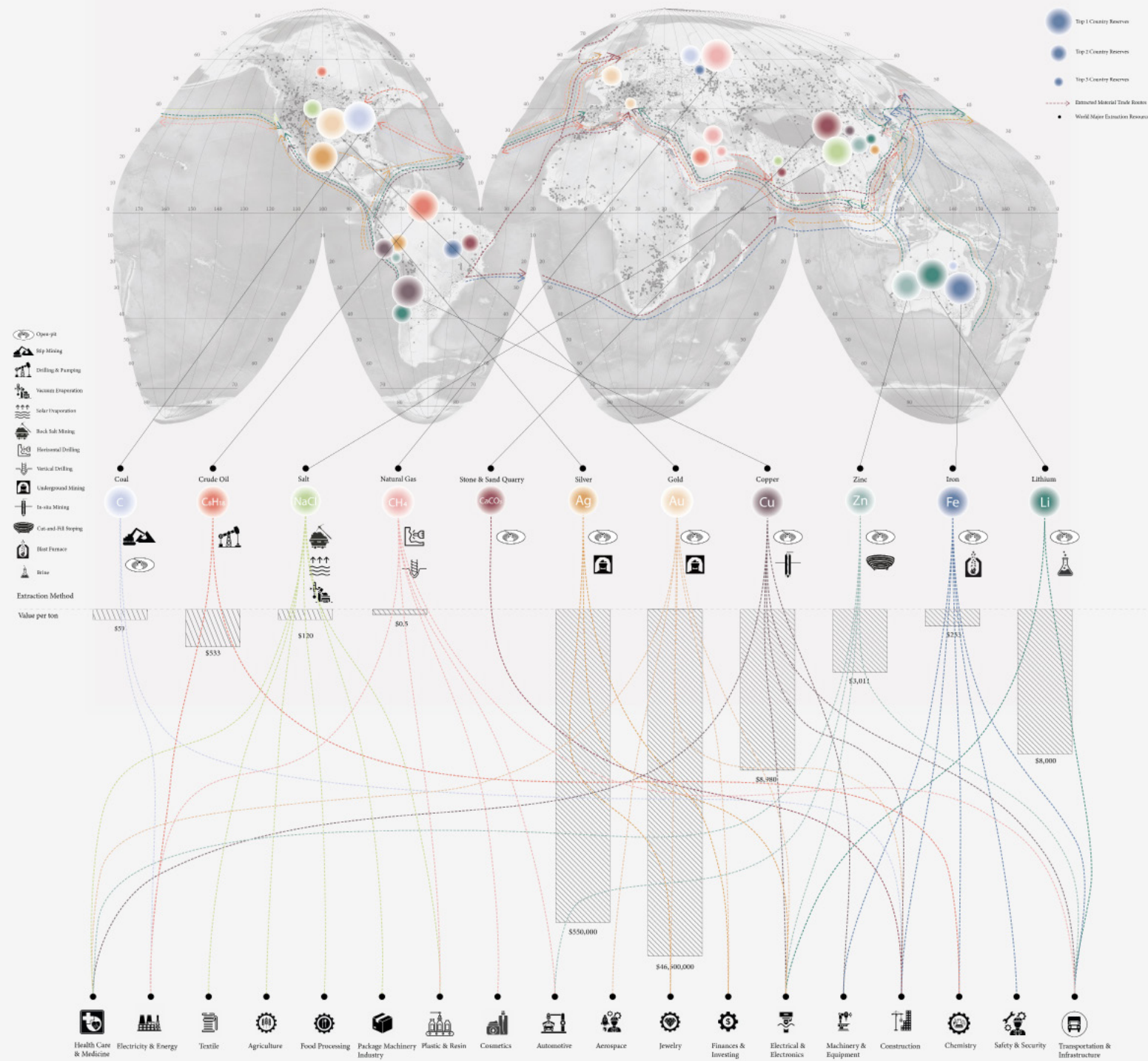
Collaborative work with Gejin Zhu

Crude oil, as one of the most dominating extraction industries in the world, exploits tremendous amount of water daily for the extraction and production process. By exploring the intricate water cycle behind the crude oil extraction taskscape, this proposal is trying to visualize the invisible relationship between water and oil in order to evoke awareness of the current water crisis.

Before oil extraction, a process called hydraulic fracturing that extend the lifespan and flow rate of oil wells takes place for each well. This process contaminates the underground water reservoirs and transforms the surrounding lives and landscape. By analyzing existing data and focusing on the water cycle impacts caused by the hydraulic fracturing process at multiple scales, our approach and evoke awareness of this water crisis.

TASKSCAPES OF EXTRACTION NO.1

Mapping of elements: Coal, Crude Oil, Salt, Natural Gas, Stone and Sand Quarry, Silver, Gold, Copper, Zinc, Iron, Lithium. | Networks of interactions, trading routes, industries and processes. | Bars are drawn to represent the value of the mineral (USD/ton).



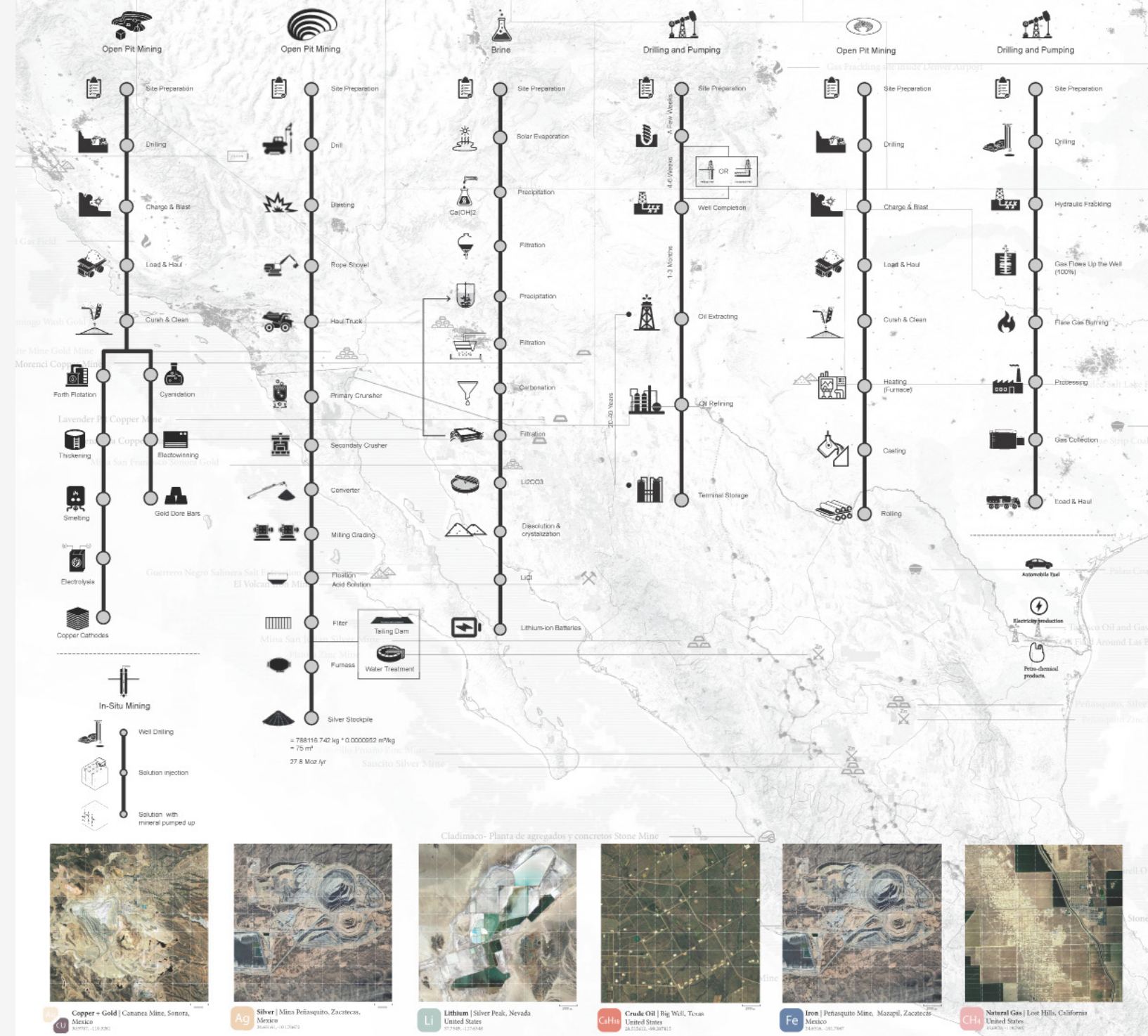
GSAPP AAD Summer 2021 | Jorge Ambrosi + Gabriela Echeagaray | Studio Collaborative Research with Janice Chen, Yani Gan, Denise Jiang, Hao-Yeh Lu, Devansh Mehta, Risa Mimura, Zihan Sun, Irmak Turanli, Qing Xie, Gloria Zhu

11 most common extracted resources and their extraction methods, world reserves, flow of trading routes, interrelated industries and market values.

The map has an underlay of general mineral resources around the world, with colored dots representing top 3 countries with most reserves corresponding to each element. There is an accumulation of mineral resources in countries that have more complex geological compositions. The flow lines are following trading routes of the top 3 producing countries to top 3 importing countries for each element. The map suggests that the distribution of extracted materials is highly dependent on the producing countries and the shipping industry.

EXTRACTION PROCESS

Extraction process diagrams for six mining sites of Cananea Mine (Copper&Gold), Peñasquito Mine (Silver & Iron), Silver Peak (Lithium), Big Well (Crude Oil), and Lost Hills (Natural Gas).



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Most common methods and processes for six of the elements that were selected and explored in detail

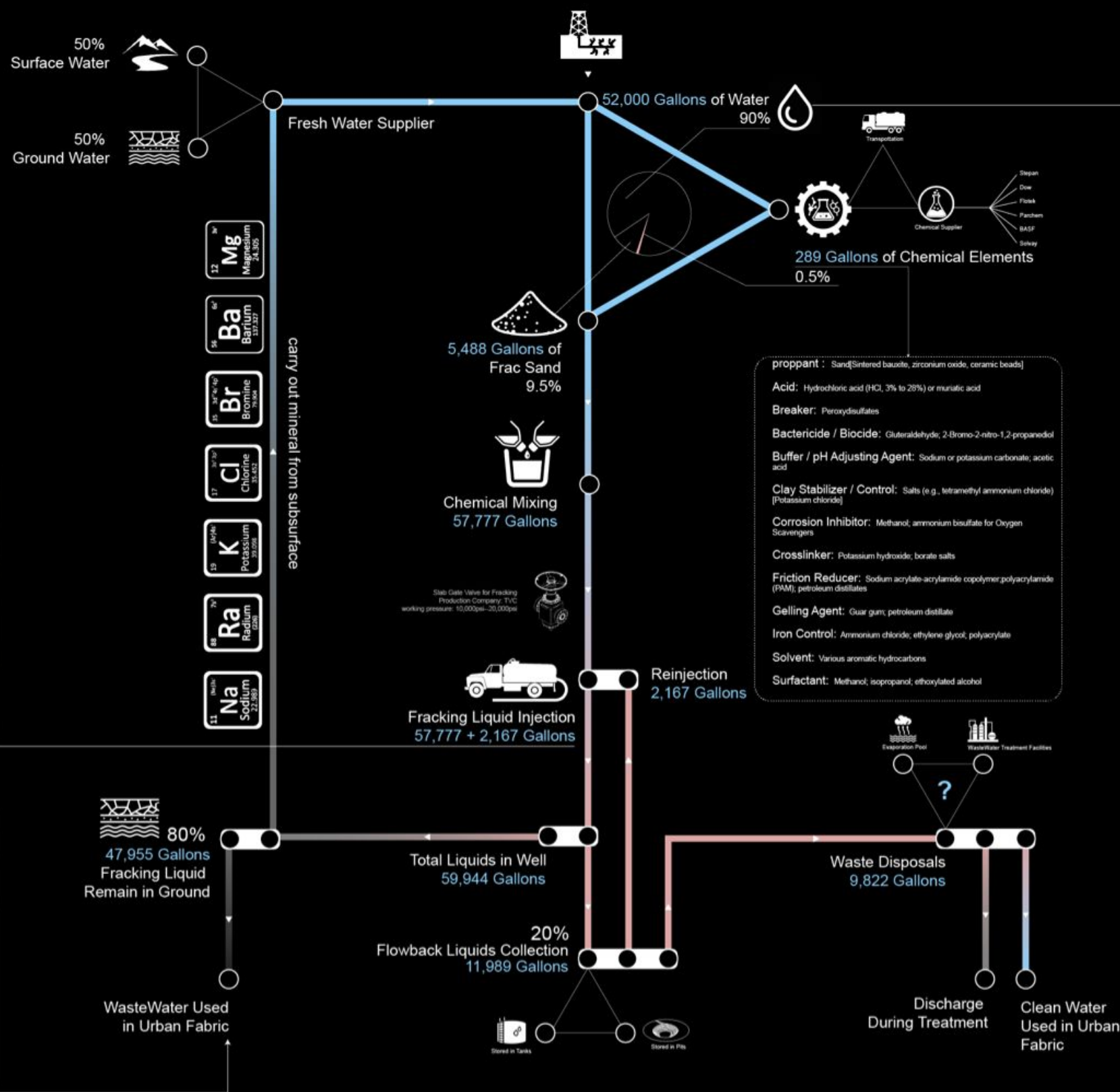
Most extraction methods involve excavating the earth surface, blasting and alternating the original landscape. The extracted ore, liquid or gas is then refined through various methods until it reaches the purity required for production. The refining process of resources often takes place in large scale factories off site and involves input from many professions and companies. For mineral and metal extraction, open pit mining is the most common and conventional. For oil and natural gas, wells are drilled a few thousand feet deep underground to reach oil and gas shale formed millions of years ago.



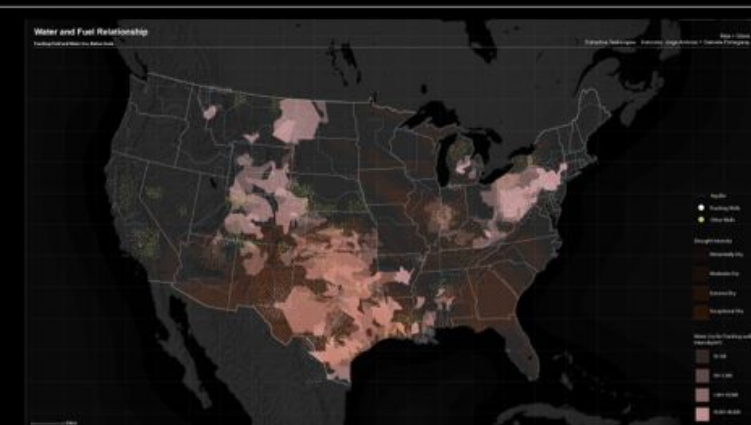
The highlighted dots each represent an oil well; there are three urban areas that depend on this water source within the range, Bigwell City, Dilly and Cotulla. Each dotted circle is a simulation of possible contamination to the water source from the oil well taskscape in the area.

We approached this invisible relationship of water after oil by putting these invisible contamination that occurs underground into a more visible form that highlights the consequence of each oil well.

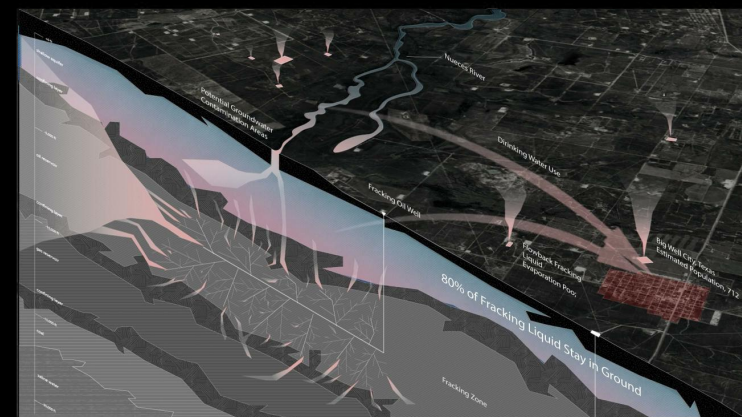
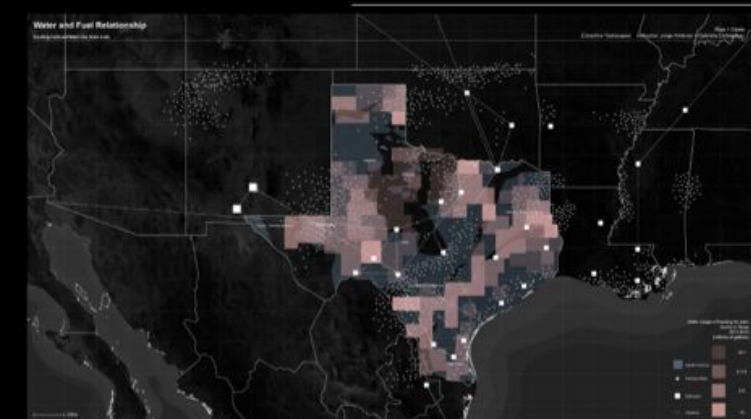
Hydraulic Fracturing Water Cycle



Fresh Water Usage for Fracking in USA



Fresh Water Usage for Fracking in TX

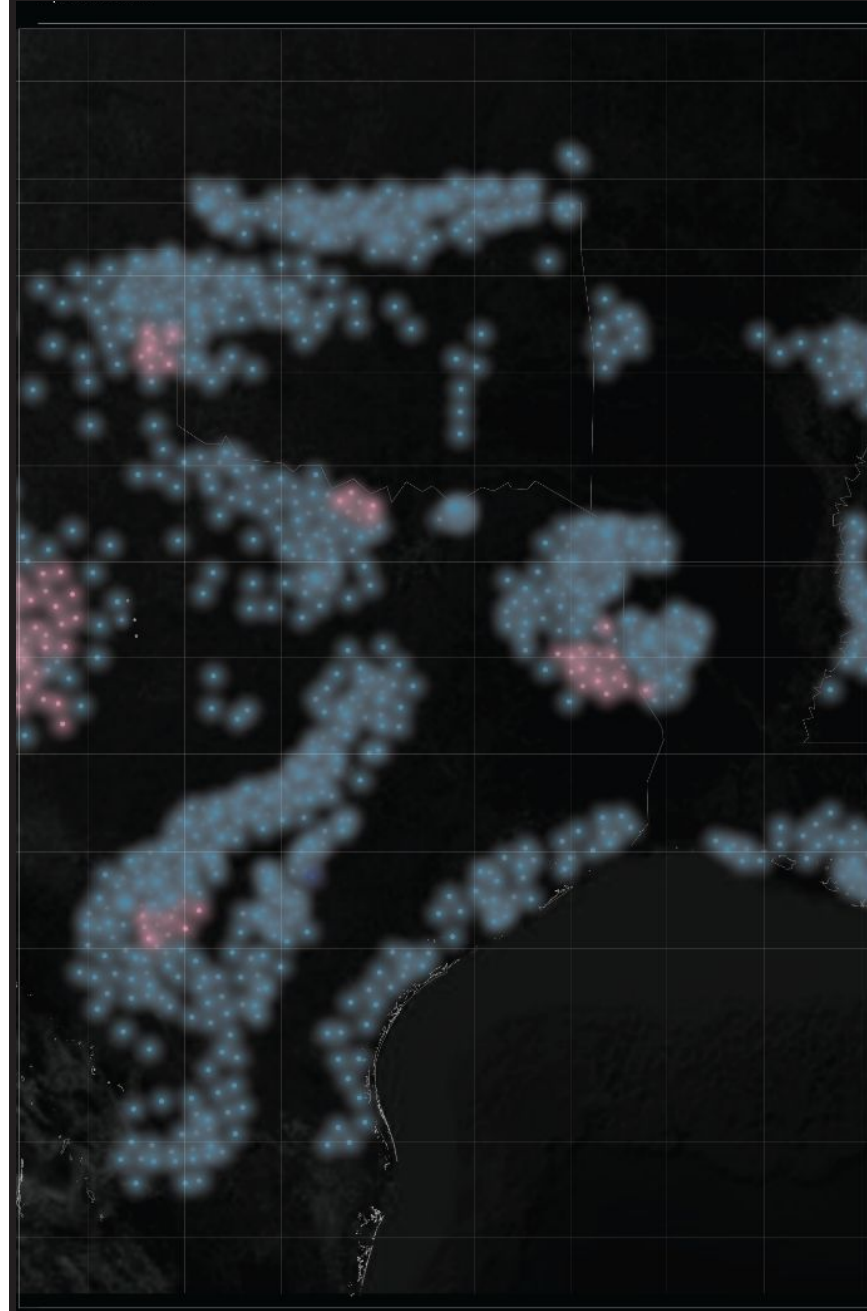
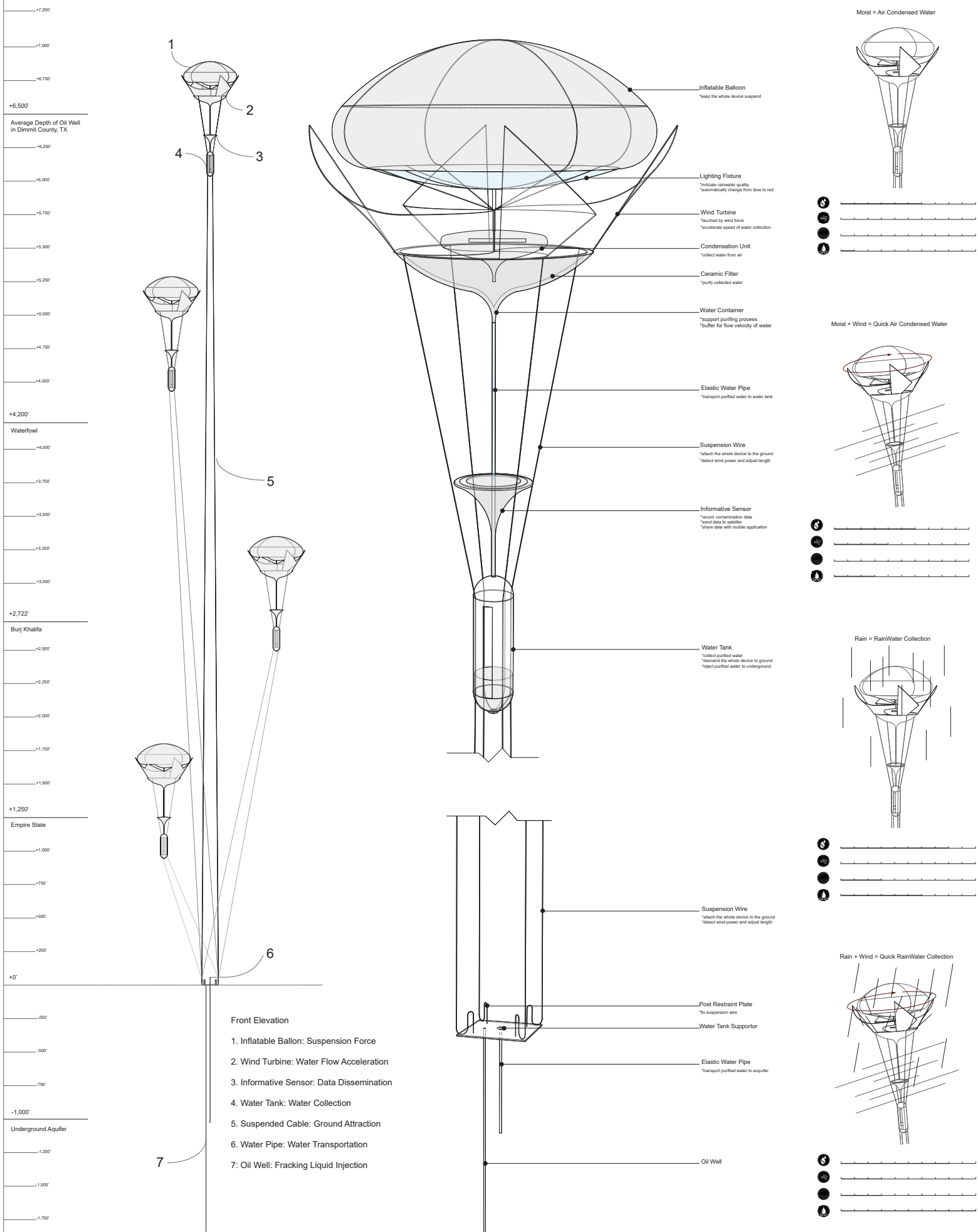


Fresh Water Usage for Fracking in TX

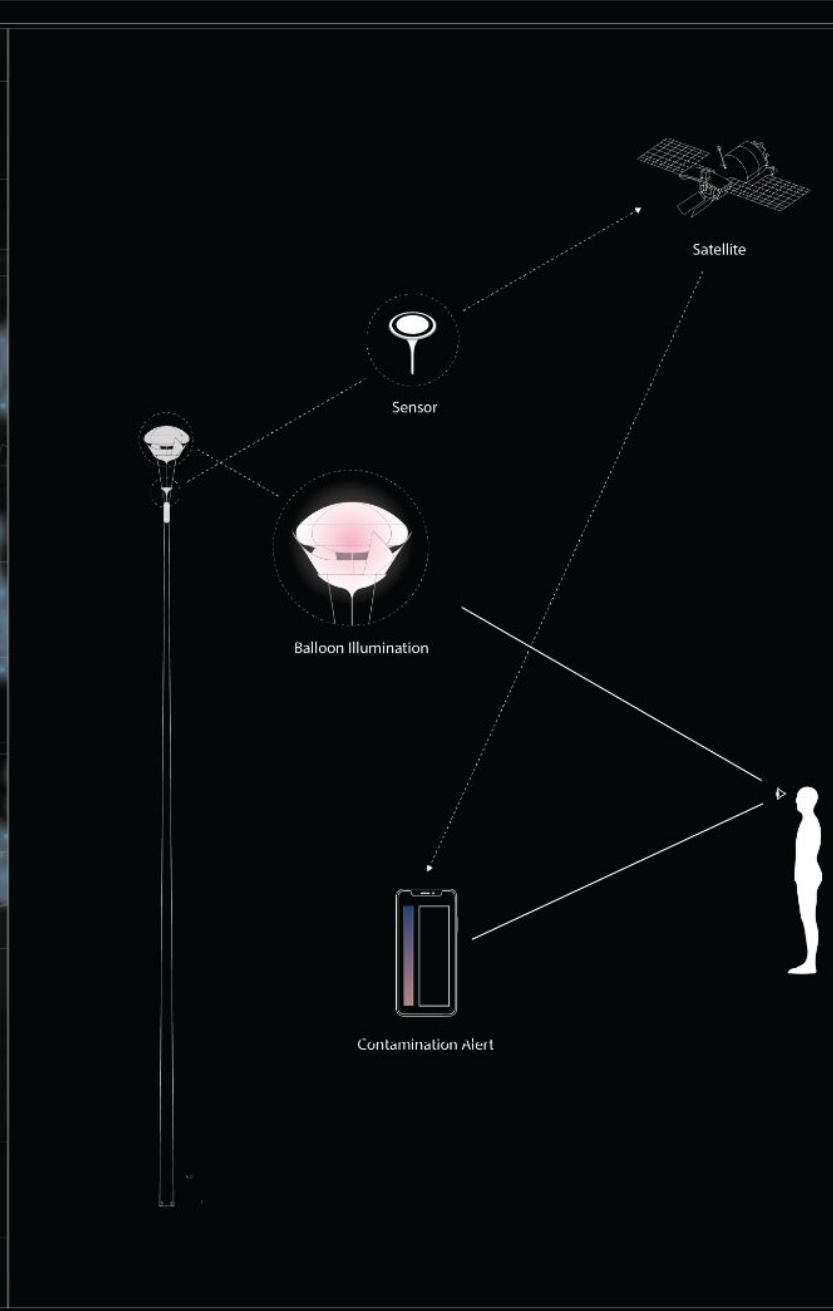


Fracking Water Use VS Daily Water Use

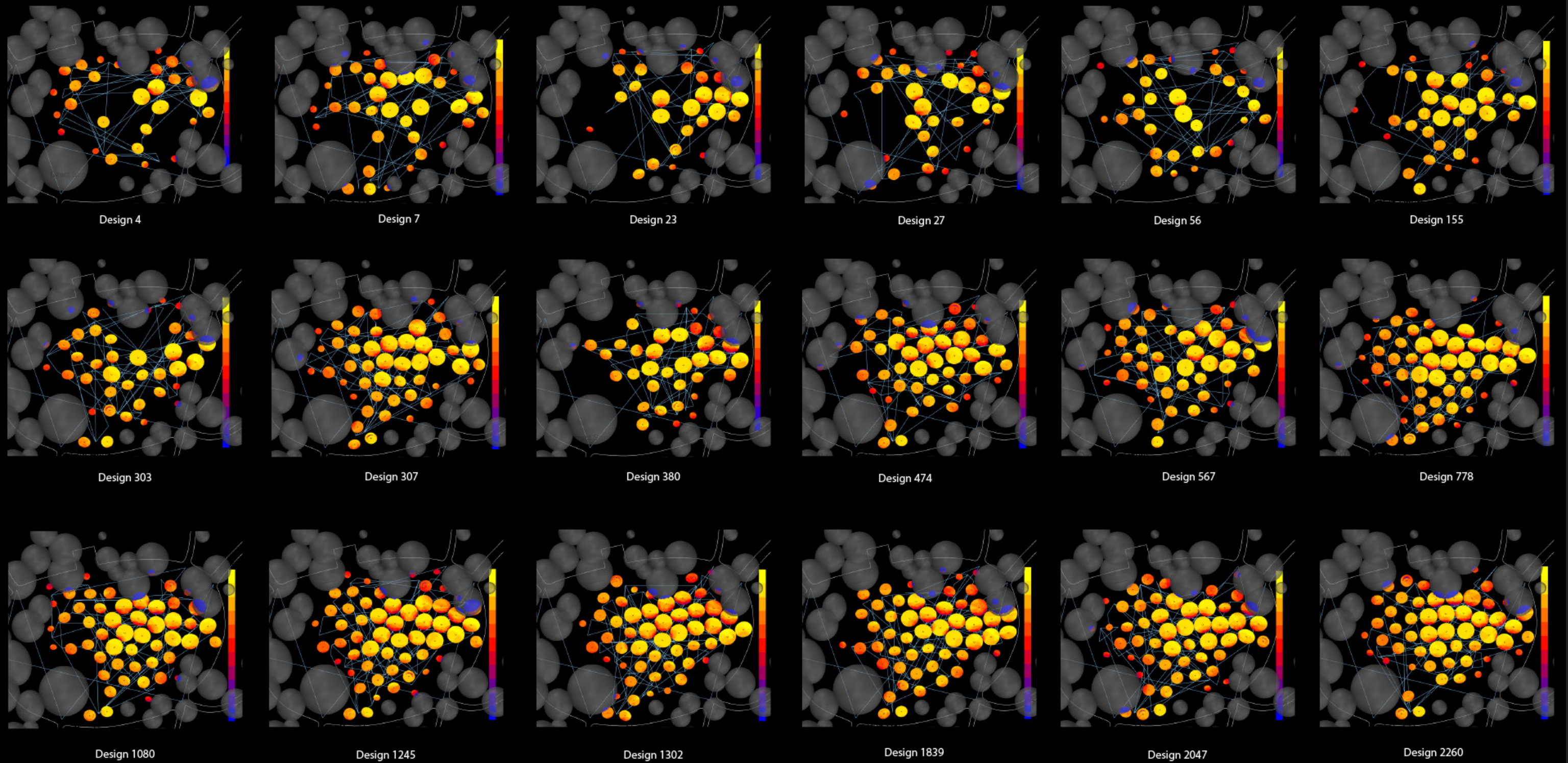
- Hydraulic Fracturing Water Process
- Crude Oil Processing
- Hydraulic Fracturing Hazardous Process
- Contamination caused by water usage



Ground Water Contamination Simulation



Water Quality Awareness



SOLAR FOLIES-OPTIMIZATION

Fall 2021

Location: Pier 84 at Hudson River

Type: Artificial Island

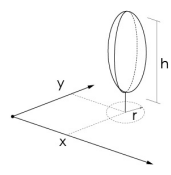
Instructor: Bernard Tschumi, Valeria Paez Cala

Collaborative work with Zihan Sun, Enfeng Xie, Haozhen Yang

“Central Park Solar Folies” is a design proposal to suggest a possibility to make better use of the abundant sunlight that shines on Central Park. More specifically, we are introducing a multi-layer system of single column supported solar panels in the meadows located in Central Park. Great Hill, one of the highest points located at the northwest corner of the park, is selected as the site for this study.

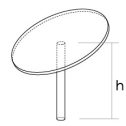
Environmental Elements

Sunlight data of New York City
The height, size and location of trees

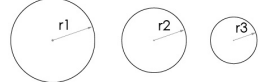


Manual Inputs

Height of solar panels

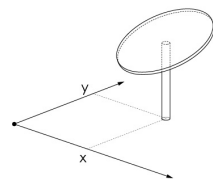


Radius of 3 types of solar panels

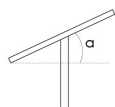


GH Parameters

Coordinates of center of solar panels

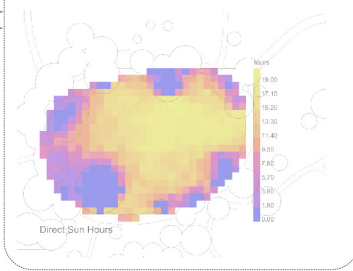


Rotation angle of each solar panel

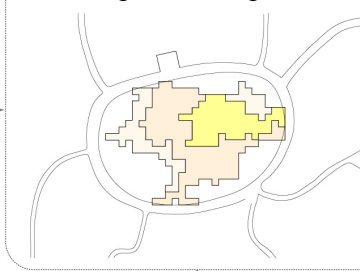


Model Generation Process

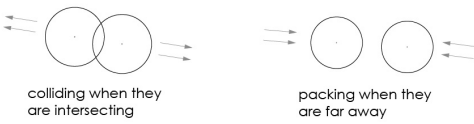
1. Sunlight analysis of site



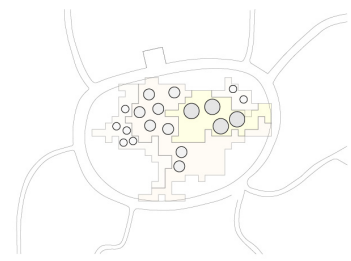
2. Divide the site into different areas according to the sunlight hours



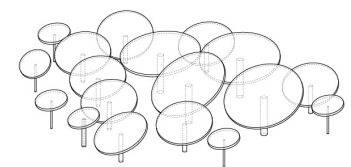
3. Center point colliding & packing



4. Distribute center points of 3 types of panels in different areas

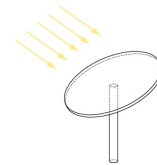


5. Generate 3 types of panels and columns



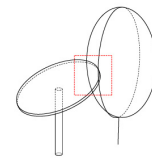
Objectives

Sunlight Hours for Solar Panels

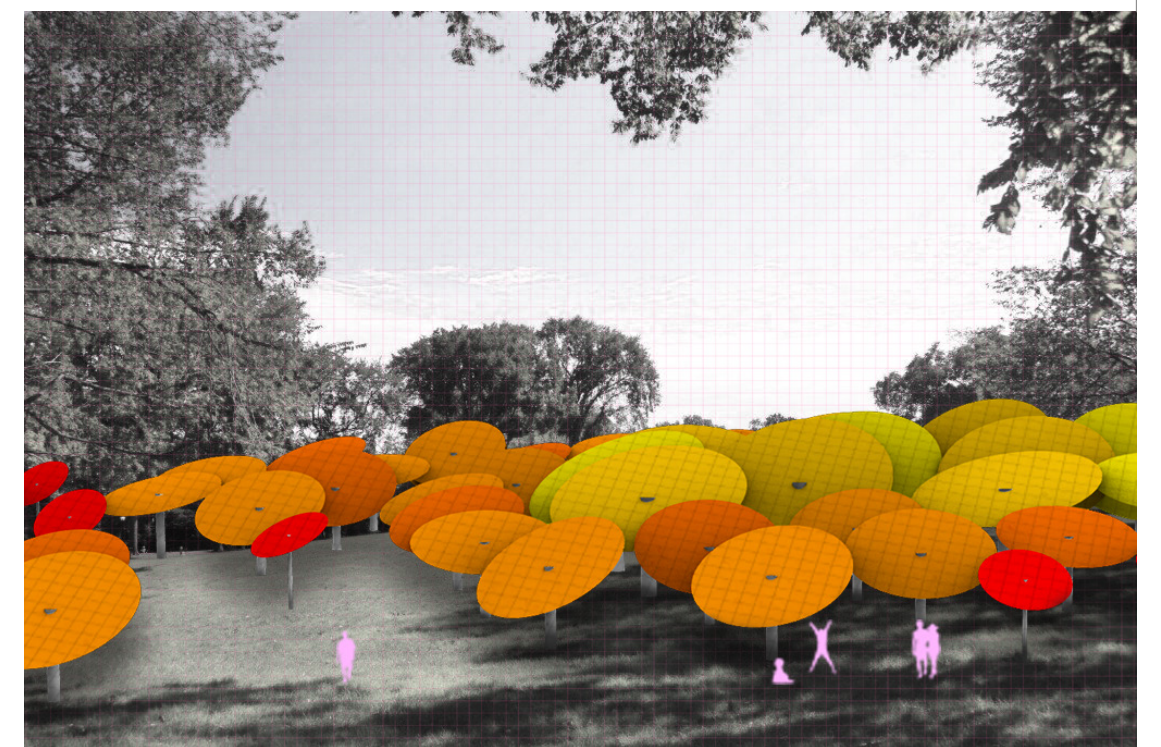
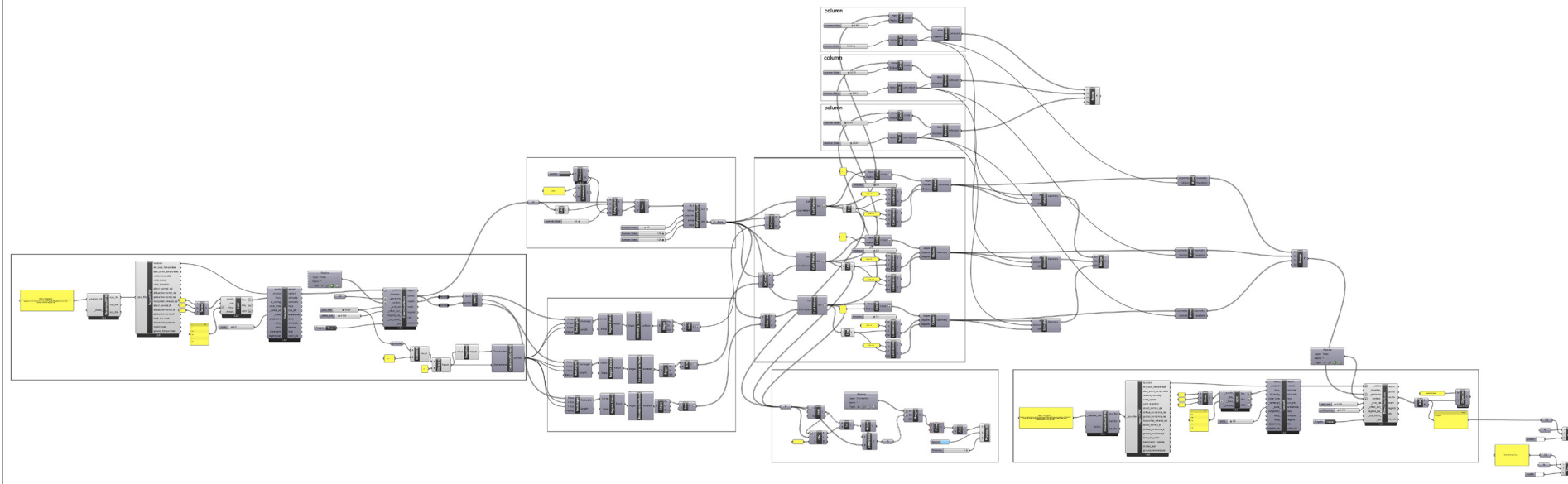
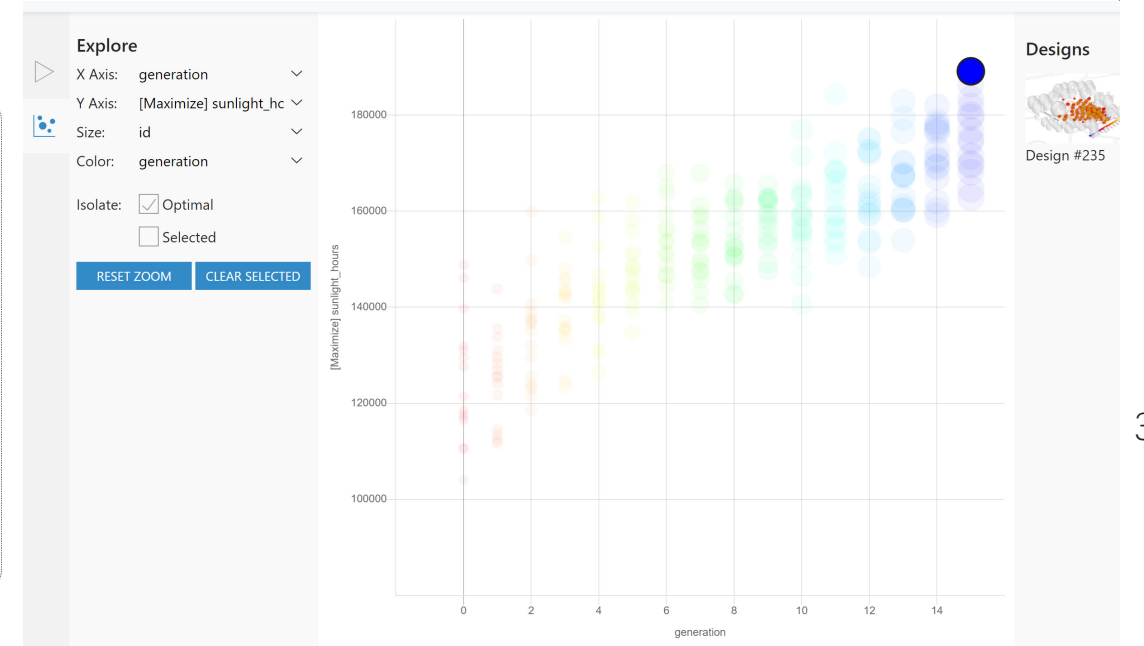
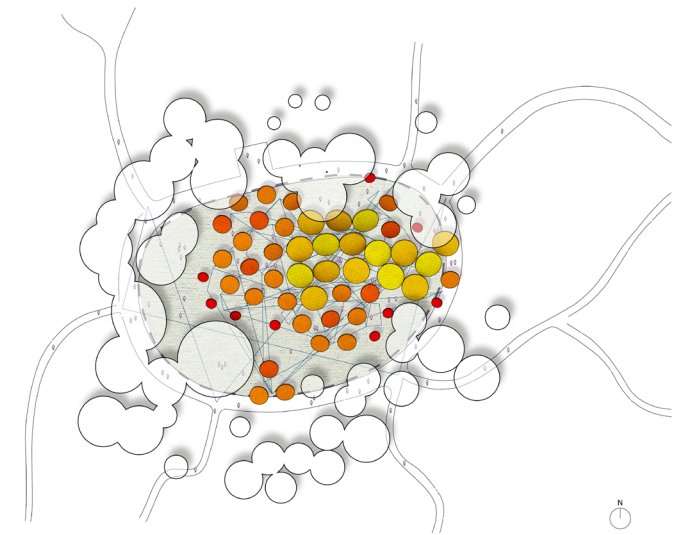
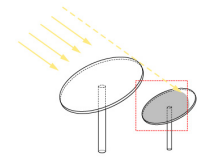


Constraints

Cull panels intersected with trees



Cull panels overlapping with other panels





UNDERWORLD

Fall 2021

Type: Electives

Instructor: Phillip Crupi, Joe Brennan

Collaborative work with Zihan Sun

