THE NEW PUBLIC

When I was in school, all we had to worry about was post-modern. Now, however, we are post-truth, post-immigrant, post-global, post-climate, post-civility and certainly post-Obama. We are post-retail, post-book, post-old media, post-boom and post-bust. We are post-feminism, post-Occupy, post-Black Lives Matter. We are post-library, post-post office, and post public school. We are post pension, post union, post industry, post middle-class, and post sharing the wealth. We may be post labor, we may be post intelligence, we may be post culture, we may be post human…

This is where we are.

All of these "post's," however, hopefully mean that there is an equal or greater number of "pre's." We have to have faith that there is something to replace everything we are losing. And we *are* at a moment of incredible change, where driverless electric vehicles, the sharing economy, new sustainable infrastructure, the death of the shopping mall, the reconstitution of the suburbs, and the eventual domination of the robot labor force can create new realities for political will, equality, diversity and the transformation of cities.

Architects are futurists. We are always imagining something that does not yet exist. We are the true science fiction writers of how people will live, work, gather and recreate in the future. This studio will harness that ability to project the future in the research and design of new public institutions for this new world. We will attempt to answer the question of what exactly will constitute "the public"? What will be shared by citizens in the future, and what types of space or program or infrastructure will be required to sustain them? What will be the new typologies engendered by new economic models, new technology and new patterns of settlement, economic activity and political activity?

We will work closely all semester with Jerry Frug a law professor at Harvard and one of the country's foremost experts in local government law. We will work with him to think through these questions. Professor Frug will be here a number of times throughout the semester to guide our thinking and design.

We will begin by looking at a diversity of shared public spaces, services and infrastructure in New York, from sewers, water and roads to parks, libraries, and schools to homeless shelters, public hospitals and police and fire stations. We create a catalogue of the public, including an highlighting the number of threatened or changing institutions, such as the post office or the library. We will look at the increasing privatization of the public, the creation of "authorities" such as the Port Authority and Transit Authority and the rise of private institutions who perform or act as if they have a public component – from shopping malls to Starbucks to corporate plazas to Uber. We will also create a list of "dead" public institutions: the public baths, the armory, and the aqueduct, for example - as possible inspiration.

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We will look at new technologies, trends and proposals, from resilience strategies that will transform our coastlines to the idea of a universal wage and total automation. Using our research into the past, present and future we will work together to create idealized and personalized public institutions for the future, combining new technology with new infrastructure to create new public spaces and new public services. You will each invent your own typology.

This studio will focus on the *progressive* – the channeling of possible new social reforms with new ideas about new structures and approaches. You will be designing architecture, together we will create new public structures through models, drawings and diagrams. The progressive drive is the methodology, the site is the future, the program is the public, and the form is yours to imagine.

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SCHEDULE

<u>WEEK ONE</u>
W5/31 Studio intro,
Th 6/1 Kick-off Research Project (Pairs)

<u>WEEK TWO (Research)</u>
M 6/5, W6/7   Desk Crits
TH 6/8 Jerry Frug Presentation/Discussion

<u>WEEK THREE (Research)</u>
M6/12, W6/14
TH6/15 Review Research Project, Kick-Off Design Project

<u>WEEK FOUR</u> (Design Project I)
M 6/19, Desk Crits
W 6/21 Pin-Up with Jerry Frug
TH 6/22 Follow-up discussion and desk crits with Jerry Frug

<u>WEEK FIVE (Design I)</u>
M6/26, W6/28 Desk Crits
Th6/29 Pin Up

<u>WEEK SIX (Design I)</u>
Holiday M 7/3
Dan Out W 7/5, Th 7/6 (Maurizio in)

<u>WEEK SEVEN</u>
M7/10 MIDTERM REVIEW
W7/12, TH7/13 Desk Crits, Design II (Refinement and development of Design I)

<u>WEEK EIGHT (Design II)</u>
M7/17, W7/19
TH7/20 Pin-Up

<u>WEEK NINE</u>
M7/24, W7/26, Th7/27 Desk Crits
Production for final

<u>WEEK TEN</u>
FINAL REVIEW W8/2