



Studio Faculty GABRIELA ETCHEGARAY + JORGE AMBROSI

Teacher Assistant: Javier Moya Ortiz

GSAPP Graduate School of Architecture, Planning and Preservation A4853_001 Advanced Architectural Design Studio, Summer 2018

M/W/TH 2:00 - 6:00 PM Avery 500.

Studio Faculty: Gabriela Etchegaray (g@amet.mx) & Jorge Ambrosi (j@amet.mx) Teacher Assistant: Javier Moya Ortiz (jam2418@columbia.edu)

Of Memories and Program

The construction of cities, places, projects, spaces are usually linked through a series of events, that become part of a history. These events respond to different conditions, moments and geographies; which occasionally defines the understanding of it; changing the character and trace of the social, political, financial structures that are captured in architectural projects.

The course aims to provide the tools to read architecture as a node that intertwines and reveals: landscape, history, geography, culture, politics, economy, art, literature, music. The objective of the course is to work on the construction of connections between the memories of the selected site, it's physical structure and it's potential formation of public space. The starting point for the course is to select a site in Manhattan Island and to unveil layers of information that address different moments and circumstances in order to argument a public program for an architectural project.

Once the program is defined through each student's lenses, the exercise will continue to develop into a building, installation, performance, pavilion, exhibition or so as a demonstration that architecture is capable to transform space into a specific place.



Assignment I

The first assignment involves the understanding of Manhattan urban development and formation to select the site for the studio project The selection has to be explained through a series of events that looks towards the history of the place while unveiling different layers of information.

Visits to the suggested boroughs and group discussions will take place. Students are required to represent their site selection through diagrams, plans, sections and different architectural tools, that reveal the urban and formal structure of the site; suggesting possible activities for the space.

Image: New York City First Settlement - 1836 [Map overlays streets as of 1880] "Map showing growth of City from date of first Settlement to 1836." From Report on the Social Statistics of Cities, Compiled by George E. Waring, Jr., United States. Census Office, Part I, 1886. (616K).



Assignment II

Once defined the site-event for the exercise the assignment II is to define the program. The program must be coherent with the site selection and respond to the discourse and research supported at assignment I. Students are encouraged to use different media representation or graphical skills to present the relationship of the program, site and possible outcome for the project. At this point the student should have clear what format their work will take (building, open space, installation, performance, pavilion, exhibition).

Regardless of format, the program assignment must contain evidence of conceptual rigor and materials that support architectural representations and thought (diagrams, charts, interviews, research, drawings, plans, sections).



Assignment III

The final goal of the studio is to design an architectural project regardless of its format. The relation of the proposal with the specific site through the different layers of memories is fundamental for the development of the project.

Students are required to present their project through drawings, models, diagrams, plans, sections and different architectural tools, that describe the proposal and the site. The studio aims to provide the right questions and tools to construct new concepts of space and habitability seeking congruence between site and analysis; program and the project; producing an architectural exercise of memories and program.

Calendar S Μ Т W Т F S 23 24 25 MAY 26 REGISTRATION REGISTRATION REGISTRATION 23-25 REGISTRATION 30 1st day of class MSAAD lottery 27 28 30 FIRST DAY OF CLASSES MSAAD lottery * M-W-TH 2:00-6:00PM L 500 JUNE 3 4 16 18 19 24 28 30 29 JULY 1 2 mid review 9:00-1:00 PM Room: 115 Avery Hall * mi revier holiday 8 9 14 4 holiday 15 16 18 28 AUGUST 29 3 final review 9:00-1:00PM room: Ware 5 6 8 11 10 last day of class 15 grades due last day of class 12 14 16 18 grades due 22 19 23 24 26 28 29

Course Requirements

Attendance and Participation (10% of grade)

Each class are moments of discussions to enrich each others work. The main objective of the studio is to exchange ideas with other students to extend the scope of analysis and understanding of architectural practice. The attendance and participation are obligatory as well as to present advances on your projects for each class. If you can't be in class, please notify the TA.

Assignment I (25% of grade)

The selection and analysis of the site are significant for the evaluation of assignment I. The clarity and quality of the representation are fundamental and prior to submitting there will be enough references and reviews to obtain the best result possible. The goal of the assignment is to achieve substantial arguments that frame events and histories as memories of the site selection while suggesting the possible activities for the space.

Assignment II (25% of grade)

The definition of an accurate program that respond to the selected event and site is of significance for the evaluation of the 2nd assignment. The goal of the assignment is that the students respond to the initial premises of the studio 'of memories and program' to activate, respond, change, influence as another layer in the construction of the city and in the understanding of space as an specific place.

Assignment III (40% of grade)

The final assignment is to develop a proposal for the selected site and program. The approach could be addressed through different kind of architectural formats (project, exhibition, installation, etc). The goal of the final assignment is to evolve form the conceptual assignments to the definition of a fully project. To present all the architectural infomation needed as if the project were to be built in the near future (drawings, descriptive diagrams, layout, et al.).

Bibliography

Beck, Martin.

An Organized System of Instructions. Cambridge: Carpenter Center for the Visual Arts, Sternberg Press, 2017.

Keller, Easterling. Enduring Innocence: Global Architecture and Its Political Masquerades. MA: MIT Press, 2007

Harald Szeemann. Individual Methodology JRP Ringier Kunstverlag Ag, 2007

Aldo Rossi. The Architecture of the City MIT Press, 1984

Georges Perec. Species of spaces and other pieces London: Penguin, 1997; rev. ed. 1999.

Abramović Marina, LeBorgne Serge, Kwinter Sanford, Shigematsu Shohei. Lecture: Designing an Institute for Performance Art. Harvard University GSD, 2014.