The Menil Collection Position Description

Title:	Exhibition Design Assistant
Department:	Exhibition Design
Reports to:	Exhibition Designer

General Responsibilities

The Exhibition Design Assistant aids in the planning and implementation of installations and special exhibition designs.

Specific Duties

- 1. Prepare and fabricate architectural and scale models and other materials needed for exhibition planning.
- 2. Prepare gallery construction and casework drawings, with renderings, in SketchUp or AutoCADD.
- 3. Coordinate installation of AV equipment for exhibitions in-house or with outside contractors. Maintain AV inventory.
- 4. Assist in planning and ordering installation furniture and Plexiglas bonnets from outside contractors. Maintain display furniture inventory. Possess the physical ability to move, store, and paint display furniture.
- 5. Assist in gallery and case lighting decisions and implementation.
- 6. Arrange photo documentation of exhibitions and in-house exhibitions.
- 7. Create, maintain, and update exhibition history binders.
- 8. Format, produce, and install exhibition labels.
- 9. Draft preliminary and final gallery layouts.
- 10. Process departmental invoices.
- 11. Maintain exhibition studio environment.
- 12. Buy and maintain display and installation supplies.
- 13. Work closely with the Curatorial, Registration, Art Services, Conservation, Facility Departments, and with artists.
- 14. Gather, coordinate, and disseminate information relevant to installations and exhibitions in public spaces, between the Gallery Attendant Supervisor and appropriate museum departments.

Qualifications

- 1. Undergraduate degree in art or art history, architecture, graphic design, or related fields.
- 2. Knowledge of the most current industry standard practices of museum display, LED lighting, and installation, including multi-media technologies.
- 3. Technologically savvy and proficient in Photoshop, InDesign, BrightAuthor, Microsoft Office, SketchUp, AutoCADD, or equivalent program.
- 4. Advanced knowledge in Macintosh-based platform and PC environment required.
- 5. Ability to read blueprints and construction drawings and conversant in relative technical terms.

- 6. Knowledge of and experience in the technique of exhibition construction, such as fine woodworking with fixed and portable power tools, and color mixing and matching.
- 7. Extensive color, tonal, graphic design, and aesthetic skills required.
- 8. Ability to communicate well, and to translate verbal concepts visually.
- 9. Ability to lift 60 pounds and climb up and down ladders.
- 10. Knowledge of and interest in art and art history.
- 11. Ability to deal effectively with deadlines and time pressures.
- 12. Knowledge of TMS, preferred.

Salary and benefits competitive and commensurate with experience. Please send resume, cover letter, and salary expectations to: Director of Human Resources, The Menil Collection, 1511 Branard Street, Houston, Texas 77006. Application materials may also be emailed to: smmaloch@menil.org